

CISSP summary Version 1.1

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Domain 1 - Security Management

Concepts

CIA Negative: (DAD disclosure alteration and destruction)
Confidentiality prevent unauthorized disclosure
Integrity no unauthorized modifications, consistent data
Availability reliable and timely accessible

Identification user claims identity, used for user access control
Authentication testing of evidence of users identity
Accountability determine actions to an individual person
Authorization rights and permissions granted
privacy level of confidentiality and privacy protections

Controls

Prime objective is to reduce the effects of security threats and vulnerabilities to a tolerable level
Risk analysis process that analyses threat scenarios and produces a representation of the estimated Potential loss
Types Physical, Technical and Administrative

Information classification

WHY? Not all data has same value, demonstrates business commitment to security, Identify which information is most sensitive and vital

Criteria Value, age, useful life, personal association

Levels

Government, military

- Unclassified
- Sensitive but unclassified (answers to test, Healthcare)
- Confidential (some damage)
- Secret (Serious damage)
- Top Secret (Grave damage)

Private sector

- Public
- Sensitive
- Private
- Confidential

Security Awareness

Technical training to react to situations, best practices for Security and network personnel
Employees, need to understand policies then use presentations and posters etc to get them aware

Losses

staff members pose more threat than external hackers
loss of money stolen equipment,
loss of time work hours
loss of reputation declining trusts and
loss of resources bandwidth theft

Security policies, standards and guidelines

Policies first and highest level of documentation

Very first is called Senior management Statement of Policy, Stating importance, support and commitment

Types

- **Regulatory** (required due to laws, regulations, compliance and specific industry standards!)
- **Advisory** (not mandatory but strongly suggested)
- **Informative** to inform the reader

Information policy has classifications and defines level of access and method to store and transmit information

Security policies has Authentications and defines technology used to control information access and distribution

SYSTEM security policy lists hard software to be used and steps to undertake to protect infrastructure

Standards Specify use of specific technologies in a uniform way
Guidelines same as standards but not forced to follow

Procedures Detailed steps to perform a task

Baseline Minimum level of security

Security planning

Security Planning involves security scope, providing security management responsibilities and testing security measures for effectiveness. **Strategic** 5 years **Tactical** shorter than strategic
Operational day to day, short term

Roles and responsibilities

Senior Manager ultimate responsibility

Information security Officer functional responsibility

Security Analyst Strategic, develops policies and guidelines

Owner

- Responsible for asset
- Determine level of classification
- Review and change classification
- Can delegate responsibility to data custodian
- Authorize user privileges

Custodian

- Run regular backups/restores and validity of them
- Insuring data integrity and security (CIA)
- Maintaining records in accordance to classification
- Applies user authorization

End-user

- Uses information as their job
- Follow instructions in policies and guidelines
- Due care (prevent open view by e.g. Clean desk)
- Use corporation resources for corporation use

Auditor examines security controls

Legislative drivers

FISMA(federal agencies)

Phase 1 categorizing, selecting minimum controls, assessment
Phase 2: create national network of secures services to assess

NIST

8 elements reassessments owners have responsibilities. Benefits: consistent; comparable; repeatable

OECD

accountability, awareness, ethics, etc loads of one word things

Risk Management

GOAL

Determine impact of the threat and risk of threat occurring

ACTIVITIES

Primary (risk assessment, mitigation methodology)

Secondary (data collection and sources for risk analysis)

Types of Risk

Inherent chance of making an error with no controls in place

Control chance that controls in place with prevent, detect or control errors

Detection chance that auditors won't find an error

Residual risk remaining after control in place

Business concerns about effects of unforeseen circumstances

Overall combination of all risks aka Audit risk

Preliminary Security Examination (PSE): Helps to gather the elements that you will need when the actual Risk Analysis takes place.

ANALYSIS

Steps: Identify assets, identify threats, and calculate risk.

Qualitative HAPPY FACES

- Higher level, brainstorming, focus groups etc

Quantitative VALUES!!

- SLE (single Loss Expectancy) = Asset Value * Exposure factor (% lost of asset)
- ALE (Annual loss expectancy) = SLE * ARO (Annualized Rate of occurrence)

Remedies: Accept, mitigate(reduce by implementing controls calculate costs-), Assign (insure the risk to transfer it), Avoid (stop business activity)

Loss= probability * cost

Risk Based Audit approach

- Planning and information gathering
- Access internal controls
- Compliancy testing
- Substantive tests
- Finalize the audit

Domain 2 – Access Control

Access control

ACCESS is flow of information between a subject and an object
CONTROL security features that control how users and systems communicate and interact with other systems and resources

Subject is active entity that requests access to an object or data within the object (user, program)

Object is a passive entity that contains information (computer, database, file, program)

access control techniques support the access control models

CIA

Confidentiality

- assurance that information is not disclosure to unauthorized programs, users, processes
- encryption, logical and physical access control,
- The data needs to be classified

Integrity

- protecting data or a resource from being altered in an unauthorized fashion

Availability

- fault tolerance and recovery procedures
- depends on business and value to business

IAAA

Identification

- ensuring that a subject is who he says he is
- Unique user name, account number etc OR an issuance (keycard)
- must be non descriptive (you can't see what someone can do by the name)
- First piece of credentials

Authorization

- like password, phrase key token, pin
- looking at access control matrix or comparing security labels
- Stacking of authorizations is called Authorization Creep, too much rights is called excessive privileges
- Granted privileges and system granted default access default no access, give only access that's needed (= NEED TO KNOW)
- Second piece of credentials
- Strong Authentication if you use 2 out of the three authentications (know, has, is)AKA 2-factor authentication
- Something a person KNOWS, HAS, IS (knowledge, ownership, characteristics)

Accountability

- each subject is uniquely identified and actions are recorded

Logical Access Controls: tools used for IAAA

Controls

Primary controls

Administrative

- Preventive: hiring policies, screening security awareness (also called soft-measures!)
- Detective: screening behavior, job rotation, review of audit records

Technical (aka Logical)

- Preventive: protocols, encryption, biometrics smartcards, routers, firewalls
- Detective: IDS and **automatic** generated violation reports, audit logs

Physical

- Preventive: fences, guards, locks
- Detective: motion detectors, thermal detectors video cameras

Operational controls

Detective, Preventive (PASSWORDS TOO), Corrective(restore controls), Restore control (restore resources) deterrents

Types

Mandatory access control

Authorization depended on security labels which indicate clearance and classification of objects (**Military**). Restriction: need to know can apply. Lattice based is part of it! (A as in mAndatory!). Rule based access control. Objects are: files, directories and devices

Discretionary access control

Access through ACL's. Discretionary can also mean: Controlled access protection (object reuse, protect audit trail). User directed access control (identity based and hybrid based are also forms of discretionary)Identity Based AC

Non-discretionary access control

A central authority determines what subjects have access based on policies. Role based/task based. Also lattice based can be applied (greatest lower, least upper bounds apply)

Something a user knows

PASSWORDS

cheap and commonly used
password generators
user chooses own (do triviality and policy checking)

One-time password aka dynamic password used only once

Static password Same for each logon

Passphrase easiest to remember. Converted to a virtual password by the system.

Cognitive password: easy to remember like your mother's maiden name

Hacking

- access password file
- brute force attack (try many different characters) aka exhaustive
- dictionary attack (try many different words)
- Social engineering (convince an individual to give access)
- Rainbow Tables (tables with passwords that are already in hash format)

password checker and password hacker

both programs that can find passwords (checker to see if its compliant, hacker to use it by the hacker)

hashing and encryption

- On windows system with utility SYSKEY. The hashed passwords will be encrypted in their store LM hash and NT Hash
- some OS's use Seed SALT or NONCE, random values added to the encryption process to add more complexity

Something a user has

Key, swipe card, access card, badge PASSWORDS.

tokens

Static password token owner authenticates to token, token authenticates to the information system

Synchronous (TIME BASED) dynamic, uses time or a counter between the token and the authentication server, secure-ID is an example

asynchronous (NOT TIME BASED) server sends a nonce (random value) This goes into token device, encrypts and delivers a one-time password, with an added PIN its strong authentication

Challenge/response token generates response on a system/workstation provided challenge

Something a user is

What you do: behavioral

What you are: physical

BIOMETRICS

- Most expensive
- Acceptable 2 minutes per person for enrollment time
- Acceptable 10 people per minute throughput time
- IRIS is the same as long as you live
- TYPE 1 error: False rejection rate FRR
- TYPE 2 error: False Acceptance rate FAR
- CER Crossover Error Rate or EER Equal Error rate, where FRR = FAR. The lower CER/ERR the more accurate the system.

No sunlight in iris scanner

zephyr chart = iris scans

Finger print: stores full fingerprint (one- to-many identification), finger scan only the features (one to one identification).

Finger scan most widely used today

Acceptability Issues: privacy, physical, psychological

TYPES OF BIOMETRICS

- **Fingerprints:** Are made up of ridge endings and bifurcations exhibited by the friction ridges and other detailed characteristics that are called minutiae.
- **Retina Scans:** Scans the blood-vessel pattern of the retina on the backside of the eyeball.
- **Iris Scans:** Scan the colored portion of the eye that surrounds the pupil.
- **Facial Scans:** Takes attributes and characteristics like bone structures, nose ridges, eye widths, forehead sizes and chin shapes into account.
- **Palm Scans:** The palm has creases, ridges and grooves throughout it that are unique to a specific person.
- **Hand Geometry:** The shape of a person's hand (the length and width of the hand and fingers) measures hand geometry.
- **Voice Print:** Distinguishing differences in people's speech sounds and patterns.
- **Signature Dynamics:** Electrical signals of speed and time that can be captured when a person writes a signature.
- **Keyboard Dynamics:** Captures the electrical signals when a person types a certain phrase.
- **Hand Topology:** Looks at the size and width of an individual's hand and fingers.

Single Sign On (SSO)

Advantage: ability to use stronger passwords, easier administration, less time to access resources.

Disadvantage: once a key is compromised all resources can be accessed.

Thin client is also a single sign on approach

KERBEROS

Kerberos addresses Confidentiality and integrity and authentication, not availability

Kerberos is based on symmetric key cryptology (and is not a propriety control)

Time synchronization is critical

MIT project Athena

Kerberos is included in windows now (replaced NTLM=NT-LAN Manager)

Passwords are never exchanged only hashes of passwords

Benefits: inexpensive, loads of OS's mature protocol

Disadvantage: takes time to administer, can be bottleneck or single point of failure

The term realm indicates an authentication administrative domain.

Its intention is to establish the boundaries within which an authentication server has the authority to authenticate a user, host or service.

Uses symmetric Key cryptography

- KDC Key Distribution Center, grants tickets to client for specific servers. Knows all secret keys of all clients and servers from the network
- AS (Authentication server)

TGS - Ticket granting server

Working:

Client authenticates to the KDC. His passwords becomes an one way hasted + time = secret key to the AS and gets a TGT Ticket Granting Ticket.

Client then accesses the TGS with the TGT he has and gets a ticket to service.

Then the user can use this ticket to service to use the service

SESAME

- Public Key Cryptology
- European
- Needham-Schroeder protocol

Weakness: only authenticates the first block and not the complete message

Two tickets:

- One authentication, like Kerberos
- Other defines the access privileges a user has
- Works with PACS (Privileged Attribute Certificates)
- sesame uses both symmetric as asymmetric encryption (thus improvement upon Kerberos)

KRYPTOKNIGHT

IBM – thus RACF

Peer-to-peer relationship between KDC and parties

SCRIPTING

scripts contain logon information that authenticates users

DIRECTORY SERVICE

Hierarchical naming schema

active directory has sophisticated security resources (group policy, user rights accounts, DNS services)

Access control methodologies

Centralized access control

RADIUS

Remote connectivity via dial in (user dials in to access server, access server prompt for credentials, user enters credentials and forwards to radius server, radius server accepts or rejects). USES UDP. Incorporates an AS and dynamic/static password

DIAMETER= remote connectivity using phone **wireless** etc, more secure than radius

CALLBACK; system calls back to specific location (danger in user forwarding number)

CHAP (part of PPP) supports encryption

TACACS: user-id and static password for network access via TCP

XTACACS separates authentication, authorization and accounting processes

TACACS+: stronger through use of tokens

Decentralized access control

Databases

Relational databases allow queries

Object oriented databases do not support queries

3 parts

- Data structures called tables or relations
- Integrity rules
- Operators on the data in tables

Relation: basis of the database consists of a two dimensional table

ROWS are records of tuples. Number of rows is **cardinality**

COLUMNS are attributes. Number of columns is the **degree**

PRIMARY KEY: unique identifier in a table

Foreign Keys: used to enforce relationship between two tables. This is also called referential integrity, that you don't have a nonexistent reference.

Smart Cards

IEC 14443 = smartcards

The combi-card -- also known as a dual-interface card -- has one smart chip embedded in the card that can be accessed through either contact pads or an embedded antenna.

- Smarter than storage cards
- Storage smart card holds RSA key pairs in memory
- RSA smart cards have processor that compute (sign and verify RSA certificates) and create RSA key pairs

Domain 2 – Access Control

Identity management

Performs all of IAAA

Directory based

- hierarchical x500 standard protocol like LDAP for allowing subjects to interact with the directory
- Organized through name spaces (Through Distinguished names)
- Needs client software to interact
- META directory gathers information from multiple sources and stores them into once central directory and synchronizes
- VIRTUAL directory only points where the data resides

Web Access Management

- allows administrators to control what users can access when browsing enterprise assets
- mostly working as stateless HTTP, during session you are authenticated, once logged of you have to re-identify and authenticate
- Can also work as Single Sign on by use of SSL where through the use of COOKIES the authentication is being held in memory (preferably) or text file

Password Management

- Password Synchronization. Systems synchronize the passwords to multiple systems. User has one password but has to re-authenticate at every system. Danger: if one password is hacked, all resources can be accessed. Differs from legacy sign on: Users authenticates once then will gain access without re-authentication
- Self-Service password reset. Personal questions (pet's name, mother's maiden name). Often done by question, then sending mail with link so identity tied to the answer
- Assisted password reset. Help Desk authenticates you by question and answer

Account management

- life cycle management (creating, modifying and deleting accounts)
- Can be automatically or by tickets for technical administrators on request of the managers
- mainly for internal accounts

- Provisioning
 - o user information taken from HR (authoritative source)
 - o Identity data put in an centralized directory (identity repository)
 - o manager will appoint new employees, accounts are created automatically
 - o user provisioning refers to creation, maintenance and deactivation of user objects and attributes on systems, directories or application in response to business processes.

Profile update

- collection of data associated with identity is called a profile
- self service is it called when a user can update his own non-sensitive data
- digital entity is made up of different attributes (like manager, sex height etc) has clearance level yyy etc
- Federation = sharing identity and authentication behind the scenes (like booking flight --> booking hotel without re authenticating) by using a federate identity so used across business boundaries

Network security

NIST 800-42 = security testing

War driving: driving a car with notebook to find open access point to a network

IDS intrusion detection system

NETWORK BASED

- Detects intrusions on the local area network behind a firewall.
- Is passive while it acquires data.
- Reviews packets and headers
- Problem with network based is that it will not detect attacks by users logged into hosts

HOST BASED

- monitoring servers through EVENT LOGS AND SYSTEM LOGS
- as good as the completeness of the host logging

Signature based method (AKA Knowledge based): compared with signature attack database (aka misuse detector)

Statistical anomaly based: defines a 'normal' behavior and detects abnormal behaviors.

Response box is a part of an IDS that initiates alarm or activity

Components: Information source/sensor, centralized monitor software, data and even report analysis, database components and response to an event or intrusion

IPS Intrusion prevention system

Detect attack and PREVENT that attack being successful

Penetration testing

Blue team had knowledge of the organization, can be done frequent and least expensive

Red team is external and stealth

White box ethical hacker knows what to look for

Black box ethical hacker not knowing what to find

4 stages: **planning, discovery, attack, reporting**

vulnerabilities exploited: kernel flaws, buffer overflows, symbolic links, file descriptor attacks

other model: footprint network (information gathering) port scans,

vulnerability mapping, exploitation, report

scanning tools are used in penetration tests

flaw hypotheses methodology = operation system penetration testing

Other things to know

Constrained user interfaces limit the functions that can be selected by a user

threat: something that could happen to a system, vulnerability: is a weakness or hole in the security

Race Condition: when two or more processes use the same resource and the sequence of steps within the software can be carried out in an improper order, thus like force the authorization step to take place before the authentication step.

TOC/TOU Attack is an asynchronous attack when an attacker interrupts a task and changes something to affect the result

The system key (SYSKEY) protects security information (including password information) in the Active Directory database and other Local Security Authority (LSA) secrets against offline attacks by encrypting their storage on a domain controller in a Windows server

Hardening an operation system: disable services and remove unnecessary applications

allowing downloads on a honey pot = illegal (entrapment)

Categories within a security label are used to enforce need to know

fault generation = getting the encryption key

Domain 3 – Telecommunications and Network

Network Availability

Raid levels

RAID 0 Striped, one large disk out of several –Improved performance but no fault tolerance
RAID 1 Mirrored drives –fault tolerance from disk errors and single disk failure, expensive
RAID 2 not used commercially. Hamming Code Parity
RAID 3 Striped on byte level with extra parity drive –Improved performance and fault tolerance, but parity drive is a single point of failure and write intensive.
RAID4 Same as Raid 3 but striped on block level
RAID 5 Striped on block level, parity distributed over all drives – requires all drives but one to be present to operate hot-swappable. Interleave parity
RAID 6 Dual Parity, parity distributed over all drives –requires all drives but two to be present to operate hot- swappable
RAID 7 is as raid5 but all drives act as one single virtual disk

0+1 –striped sets in a mirrored set (minimum four disks; even number of disks)

Server fault Tolerant Systems

Redundant servers – applies raid 1 mirroring concept to servers. On error servers can do a fail-over. This AKA server fault tolerance

Server clustering – group of independent servers with are managed as a single system. All servers are online and take part in processing service requests. On error on a server only performance is affected.AKA server farm

Single point of failures

Cabling

Coaxial many workstations, length.
Twisted pair to long. Cat 5 better than cat3 for interference
Fiber optics immune to EMI, can be broken and high-cost/expertise

Topology failures

Ethernet twisted pair more resistant than coaxial
Token Ring because a token is passed by every station, a NIC that's is set to wrong speed or error can take all network down
Fiber Distributed Data Interface form of token ring that has second ring that activates on error
Leased lines use multiple lines and/or multiple vendors
Frame Relay WAN over a public switched network. High Fault tolerance by relaying fault segments to working.

Network abuse

Class A : unauthorized access by circumventing access controls. Legitimate users that gain higher access or pretends to be another user (masquerading)

Class B – unauthorized use of network for non business properties

Surfing internet, porn sites, private emails

Class C – Eavesdropping

Interception of network traffic. Tapping = physical interception like clipping

Passive eavesdropping: monitoring or listening to transmissions

Active eavesdropping: tampering with an transmission to create covert channels or actively probing the network

Class D – Denial of service or other service disruptions (see under network attacks)

Class E – Network intrusion

- Spoofing: giving out incorrect information to deliberately induce a user or device
- Piggy backing: User leaves session open or intruder notes credentials by looking over shoulder
- Back-door attacks: intrusion via dial-up or external networks

Class F – Probing

Used to gain a road map of the network by using a sniffer. (mostly in promiscuous mode where all packages are intercepted in clear text). Manually by using tools like telnet to see what is listening on a remote sever. Automatic by software programs that do all the probing and scanning

Network attacks – Denial of Service

Used to overwhelm a targets resources

- Filling up hard drive by using huge email attachments or file transfers
- Sends messages to reset targets host subnets masks
- Using up all system resources

DOS - performed by sending malformed packets to a system; can interrupt service or completely deny legitimate users of system resources

DDOS – botnet, zombie, massive dos attack using multiple computers

SMURF – ICMP requires three players (attacker, victim and amplifying network); attacker spoofs packet header to make it appear that it originated on the victim system with amplifying network broadcasting the message.

Countermeasures – disable broadcast at border routers; border routers should not accept packets that originate within network; restrict ICMP traffic (Hint IC = Its Smurf though spelled wrong)

FRAGGLE – similar to Smurf but uses UDP

Countermeasures – disable broadcast at border routers; border routers should not accept packets that originate within network; restrict UDP traffic; employ IDS; apply appropriate patches.

Land Attack - The attack involves sending a spoofed TCP SYN packet (connection initiation) with the target host's IP address and an open port as both source and destination.

The reason a LAND attack works is because it causes the machine to reply to itself continuously.

SYN FLOOD - TCP packets requesting a connection (SYN bit set) are sent to the target network with a spoofed source address. The target responds with a SYN-ACK packet, but the spoofed source never replies. This can quickly overwhelm a system's resources while waiting for the half-open connections to time out. This causes the system to crash or otherwise become unusable.
Counter: sync cookies/proxies, where connections are created later

Teardrop - The length and fragmentation offset fields of sequential IP packets are modified, causing the target system to become confused and crash.

Common Session Hijacking Attacks:

Session hijacking (Spoofing) - IP spoofing involves altering a TCP packet so that it appears to be coming from a known, trusted source, thus giving the attacker access to the network.

TCP sequence number attack – intruder tricks target to believe it is connected to a trusted host and then hijacks the session by predicting the targets choice of an initial TCP sequence number

Domain 3 – Telecommunications and Network Security

Network layers OSI MODEL

(later succeeded by TCP/IP)

HINT: All People Seems to Need Data Processing

It encapsulates data when going through the layers

Application – layer 7 – C, AU, I, NR

FTP, SMB, TELNET, TFTP, SMTP, HTTP, NNTP, CDP, GOPHER, SNMP, NDS, AFP, SAP, NCP, SET. Technology: Gateways. **User data**

Presentation – layer 6 – C, AU, Encryption

Translations like EBCDIC/ANSI; compression/decompression and encryption/decryption. Standards like JPEG, TIFF, MID. Technology: Gateway. **Messages**

Session -layer 5 -- None

Inter-host communication, simplex, half duplex, full duplex. Protocols as NSF, SQL, RADIUS, and RPC. Technology: Gateway

Transport – layer 4 – C, AU, I

End-to-end data transfer services and reliability. Technology: Gateways. **Datagrams**
Protocols: TCP, UDP, SSL, SSH-2, SPX, NetBios, ATP

Network – layer 3 – C, AU, I

Path selection and logical addressing. Technology: Virtual circuits (ATM), routers. **Packets**
Message routing, error detection and control of node data are managed. IP, IPSEC, ICMP, BGP, OSPF, RIP, BOOTP, DHCP, ZIP, DDP, X.25 and IGMP

Data Link – layer 2 - C

This layer deals with addressing physical hardware. Translates data into bits and formats them into **data frames** with destination header and source address. Error detection via checksums.

LLC: the Logical Link Control Sub layer. Flow control and error notification

MAC: the Media Access Control layer. Physical addressing. Concerns frames, logical topologies and MAC-addresses
Protocols: L2F, PPTP, L2TP, PPP, SLIP, ARP, RARP, SLARP, IARP, SNAP, BAP, CHAP, LCP, LZS, MLP, Frame Relay, Annex A, Annex D, HDLC, BPDU, LAPD, ISL, MAC, Ethernet, Token Ring, FDDI

Physical – layer 1 - C

Converts **bits** into voltages or light impulses. Hardware and software drivers are on this level. It sends and receives bits. Physical topologies: BUS, MESH, STAR, TREE, RING

Network layers TCP/IP Model

Developed by Department of Defense in the 1970s to support the construction of the internet

HINT: AHIN

Application – layer 4 (Application/Presentation/Session)

Applications and processes that uses the network

Host-to-Host – Layer 3 (Transport)

End-to-end data delivery

Protocols: TCP and UDP

Internet – Layer 2 (corresponds to OSI network layer)

Defines the IP datagram and handles routing of data across networks

Protocols: IP, ARP, RARP, ICMP

Network access – Layer 1 (Data link, Physical)

Routines for accessing physical networks and the electrical connection

Network Protocols

Transmission control protocol TCP – reliable, sequences and works with acknowledgements. Provides a manageable data flow to avoid congestions overloading and data loss. (like having a telephone conversation with someone). Connection Oriented.
User datagram protocol UDP – unreliable, scaled down version of TCP, no error correction, no sequencing. Less overhead. (like sending a letter to someone). Connectionless.

Internet protocol IP all hosts have an IP address. Each data packet has an IP address of sender and recipient. Routing in network is based upon these addresses. Considered unreliable datagram service because there's no guarantee that the packet will be delivered, not even that its delivered only once and no guarantee that its delivered in the same sequence that its sent 32 bits long, IPv6 is 128 bits long

Address resolution protocol ARP: Used to match an IP address to a hardware MAC address. ARP sends out broadcast to a network node to reply with its hardware address. It stores the address in a dynamic table for the duration of the session, so ARP requests are only send the first time

Reverse address resolution protocol RARP: When a hardware address is known but the IP address has to be found. (like an diskless machine)

Internet control message protocol ICMP: sends messages between network nodes regarding the health of the network. Also informs about rerouting incase of errors. Utility PING uses ICMP messages to check physical connectivity of the network machines

Telnet terminal emulation enables user to access resources on another machine. Port 23

File Transfer Protocol FTP for file transfers. Cannot execute remote files as programs. Authentication. Port 20 and 21

Trivial File Transfer Protocol TFTP stripped down, can only send/receive but not browse directories. No authentication thus insecure. Port 69

Network File System NFS protocol that supports file sharing between two different file systems

Simple Mail Transfer protocol SMTP email queuing. Port 25

Line printer daemon LPD for printing and spooling

X Windows graphical user interface

Simple Networking Management Protocol SNMP collection of network information by polling the devices from a management station. Sends out alerts –called traps- to an database called Management Information Bases (MIBs)

Bootstrap Protocol BootP when wireless workstation is on-lined it sends out a BootP request with its MAC address to get an IP address and the file from which it should boot. Replaced by DHCP

DHCP: Dynamic Host Configuration Protocol

Security Enhancement Protocols

TELNET: Remote terminal access and Secure Telnet

REMOTE PROCEDURE CALL: Secure remote procedure call (SRA)

Security Focused Protocols

At application layer of OSI:

Secure Electronic Transaction (SET) authentication for credit card transactions. Overtaken by SSL

Secure HTTP S-HTTP) encrypting HTTP documents. Also overtaken by SSL

At Transport layer of OSI:

Secure Shell (SSH-2) Authentication, compression, confidentiality and integrity.

Uses RSA certificates for authentication and triple DES for encryption

Secure Socket Layer (SSL) encryption technology to provide secure transactions like credit card numbers exchange. Two layered: SSL record protocol and handshake protocol. Same as SSH it uses symmetric encryption for private connections and asymmetric or public key cryptography for peer authentication. Also uses message authentication code for integrity checking.

Simple Key Management for Internet Protocols (SKIP) provides high availability in encrypted sessions to protect against crashes. Exchanges keys on a session by session basis.

Firewalls

TYPES

Packet filtering firewall AKA screening router

Examines source/destination address, protocol and ports of the incoming package. Based on ACL's access can be denied or accepted. Is considered a **first generation** of firewall and operates at Network or Transport layer of OSI

Application level firewall AKA proxy server

While transferring data stream to another network, it masks the data origin. **Second generation** firewall operating at Application layer of OSI

Stateful inspection firewall

All packages are inspected at the Networking layer so it's faster. By examining the state and context of the data packages it helps to track connectionless protocols like UDP and RPC. **Third generation** firewall. Analyzed at all OSI Layers.

Dynamic Packet Filtering firewall

Enables modification of the firewall rule. It provides limited support for UDP by remembering UDP packages across the network.

Fourth generation.

Kernel Proxy Firewall / Application level Firewall

Runs in windows NT, modular, kernel based, multiplayer session evaluation. Uses dynamic TCP/IP stacks to inspect network packages and enforce security policies. **Fifth generation**

Firewall architecture

Packet filtering routers

Sits between trusted and un-trusted network, sometimes used as boundary router. Uses ACL's. Protects against standard generic external attacks. Has no user authentication, has minimal auditing.

Screened-Host firewall system

Has both a packet-filter router and a bastion host. Provides both network layer (package filtering) as application layer (proxy) server.

Dual homed host firewall

Consists of a host with 2 NIC's. One connected to trusted, one to un-trusted. Can thus be used as translator between 2 network types like Ethernet/token ring. Internal routing capabilities must not be enabled to make it impossible to circumvent inspection of data.

Screened-subnet firewalls

Has also defined a De-Militarized Zone (DMZ) : a small network between trusted and untrusted.

Socks firewall

Every workstation gets some Socks software to reduce overhead

Virtual Private Networks VPN

A VPN is created by dynamically building a secure communications link between two nodes using a secret encapsulation method via network address translation (NAT) where internal IP addresses are translated to external IP addresses.

VPN Protocols

Hint: TP at end for Tunneling Protocols

Point to Point tunneling protocol (PPTP)

- Works at data link layer of OSI
- Only one single point-to-point connection per session
- Point To Point protocol (PPP) for authentication and tunneling
- Dial-up network use

Layer 2 tunneling protocol (L2TP)

- Also in data-link layer of OSI
- Single point-to-point connection per session
- Dial-up network use
- Port 115

IPSEC

- Operates at Network Layer of OSI
- Enables multiple and simultaneous tunnels
- Encrypt and authenticate
- Build into IPv6
- Network-to-network use

VPN Devices

Is hard- or software to create secure tunnels

IP-sec compatible

- Encryption via Tunnel mode (entire data package encrypted) or Transport mode (only datagram encrypted)
- Only works with IP at Network layer of OSI

NON IP-sec compatible

Socks-based proxy servers Used to reach the internal network from the outside. Also contains strong encryption and authentication methods

PTP used in windows machines. Multiprotocol, uses PAP or CHAP

Dial-up VPN's remote access servers using PPTP commonly used by ISP's

Secure Shell SSH2 not strictly a VPN product but opens a secure encrypted shell session from the internet through a firewall to a SSH server

DATA NETWORK TYPES

Local Area Network LAN

Limited geographically to e.g. a building. Devices are sharing resources like printers, email and files. Connected through copper wire or fiber optics.

CAN: campus area network, multiple building connected to fast backbone on a campus

MAN: metropolitan network extends over cities

Wide Area network WAN

Connects LANS over a large geographical area

Internet intranet and extranet

Internet is global, intranet local for use within companies and extranet can be used e.g. by your customers and clients but is not public.

DATA NETWORK SIGNALS

Analog signal Infinite wave form, continuous signal, varied by amplification

Digital signal Saw-tooth form, pulses, on-off only

Asynchronous sends bits of data sequentially. Same speed on both sides. Modems and dial-up remote access systems

Synchronous very high speed governed by electronic clock timing signals

LAN Cables

Twisted pair

Shielded (STP) or unshielded (UTP) Cat 3=10BaseT, Cat5=100BaseT

Coaxial

More EMI resistant. Baseband: only one single channel, Broadband: multiple signal types like data, video, audio

Fiber Optic

Most expensive, but hard to tap and resistant to EMI

LAN Transmission Protocols

Carrier Sense Multiple Access CSMA for Ethernet.

Workstations send out packet. If it doesn't get an acknowledgement it resends

CSMA with Collision Avoidance workstations are attached by 2 coax cables. In one direction only. Wireless 802.11

CSMA with Collision Detection Only one host can send at the time, using jamming signals for the rest.

Polling Host can only transmit when he polls a secondary to see if its free

Token-passing Used in token rings Hosts can only transit when they receive a clear to send token.

LAN Transmission Methods

Unicast Packet is send from single source to single destination
Multicast source packet is copied and send to multiple destinations
Broadcast source packet is copied and send to all nodes

LAN Topologies

BUS all transmissions have to travel the full length of the cable
RING Workstations are connected to form a closed loop
STAR nodes are connected to a central LAN device
TREE bus type with multiple branches
MESH all nodes interconnected

LAN Media Access

Ethernet IEEE 802.3 using CSMA with an BUS-topology
 Thinnet: 10base2 with coax cables up to 185 meters
 Thicknet: 10Base5, coax up to 500 meters
UTP: 10BaseT=10MBps
 100baseT=Fast Ethernet =100MBps
 1000BaseT=Gigabit Ethernet=1GBps
 Ethernet networks were originally designed to work with more sporadic traffic than token ring networks

ARCnet uses token –passing in a star technology on coax

Token Ring IEEE 802.5 IBM created. All end stations are connected to a MAU Multi Access Unit. CAU: Controlled Access Units – for filtering allowed MAC addresses.

Fiber Distributed Data Interface (FDDI) token-passing dual token ring with fiber optic. Long distances, minimal EMI interference permits several tokens at the time active

LAN Devices

Repeaters amplify data signals to extend range (physical)
HUBS connect multiple LAN devices into a concentrator. Is actually a multi-port repeater (physical)
Bridges Forwards data to all other network segments if it's not on the local segment. Operates at level 2 (thus no IP-addressing here)
Switches Will only send data to the specific destination address. It's actually a multi-port bridge. (Data link)
Routers opens up data packet, reads hardware or network address and then forwards it to the correct network
Gateway software that acts as access point to another network or device that translates between different protocols
LAN extenders remote access, multi layer switch that connects LANs over a WAN

WAN Protocols

Private Circuit technologies

Dedicated line reserved communication, always available
Leased line can be reserved for communications. Type of dedicated line.

- **T1** 1,5 Mbps through telephone line
- **T3** 44,7 Mbps through telephone line
- **E1** European 2048 Mbps digital transmission

Serial Line IP (SLIP) TCP/IP over slow interfaces to communicate with external hosts (Berkley UNIX, windows NT RAS)

Point to Point protocol (PPP) improvement on slip, adds login, password and error (by CHAP and PAP) and error correction. Data link.

Integrated Services Digital Network (ISDN) combination of digital telephony and data transports. Overtaken by xDSL
xDSL Digital subscriber Line uses telephone to transport high bandwidth data to remote subscribers

- **ADSL** Asymmetric. More downstream bandwidth up to 18,000 feet over single copper cable pair
- **SDSL** Symmetric up to 10,000 feet over single copper cable pair
- **HDSL** High Rate T1 speed over two copper cable pairs up to 12,000 feet
- **VDSL** Very High speed 13-52MBps down, 1,5-2,3 Mbps upstream over a single copper pair over 1,00 to 4500 feet

Circuit-switched networks

There must be a dedicated physical circuit path exist during transmission. The right choice for networks that have to communicate constantly. Typically for a telephone company network Voice oriented. Sensitive to loss of connection

Message switching networks

Involves the transmission of messages from node-to-node. Messages are stored on the network until a forwarding path is available.

Packet-switched networks (PSN or PSDN)

Nodes share bandwidth with each other by sending small data units called packets. Packets will be send to the other network and reassembled. Data oriented. Sensitive to loss of data. More cost effective than circuit switching because it creates virtual circuits only when they are needed.

Packet switching technologies

X25 defines point-to-point communication between Data terminal Equipment (DTE) and Data Circuit Terminating Equipment (DCE)
Link Access Procedure-Balanced (LAPB) created for use with X25, LAPB defines frame types and is capable of retransmitting, exchanging and acknowledging frames as detecting out-of-sequence or missing frames

Frame Relay High performance WAN protocol designed for use across ISDN interfaces. Is fast but has no error correction

Switched Multimegabit DATA Service (SMDS) high speed communication over public switches networks for exchanging 'bursts of data' between enterprises

Asynchronous Transfer mode (ATM) very high bandwidth. It uses 53-byte fixed size cells instead of frames like Ethernet. It can allocate bandwidth up on demand making it a solution for Busty applications. Requires fiber optics.

Voice over IP (VOIP) combines many types of data into a single IP packet. Cost, interoperability and performance wise it's a major benefit.

Other important WLAN protocols

Synchronous Data Link Control (SDLC) created by IBM for mainframes to connect to their remote offices. Uses a polling media access method. Works with dedicated leased lines permanent up.

Data link layer of OSI model

High-level Data Link Control (HDLC) extension to SDLC also for mainframes. Uses data encapsulation on synchronous serial links using frame characters and checksums. Also data link layer
High Speed Serial Interface (HSSI) Defines electrical and physical interfaces to use for DTE/DCE communications. Physical layer of OSI

WLAN devices

Multiplexors device that enables more than one signal to be send out of one physical circuit

WAN switches multi-port networking devices that are used in carrier networks. Connect private data over public data by using digital signals. Data link layer.

Access servers server that provides dial-in and dial-out connections to the network

Modems transmits data over telephone lines

Channel Service Unit (CSU)/Data service unit (DSU) digital interface device used to terminate the physical interface on a DTE device. They connect to the closest telephone company switch in a central office (CO)

Domain 3 – Telecommunications and Network Security

Remote Access Technologies

Asynchronous Dial-Up Access This is how everyone connects to the internet. Using a public switched telephone network to access an ISP

Integrated Serviced Digital Network (ISDN) communication protocol that permits telephone line to carry data, voice and other source traffic. Two types: BRI Basic rate interface and Primary Rate Interface (PRI)

xDSL uses regular telephone lines for high speed digital access
Cable Modems Via single shared coaxial cable, insecure because of not being filtered or firewalled

Remote Access Security Technologies

Restricted Address incoming calls are only allowed from specific addresses on an approval list. This authenticates the node, not the user!

Callback User initiates a connection, supplies identifying code, and then the system will call back a predetermined telephone number. Also less useful for travelling users

Caller ID checks incoming telephone number against an approval list and then uses Callback. Less useful for travelling users.

Remote Node Security Protocols

Password Authenticate Protocol PAP

Provides identification and authentication of the user using static replayable passwords. No encryption of user-id or password during communication

Challenge Handshake Authenticate Protocol (CHAP)
non-replayable challenge/response dialog

Remote Access Authentication Systems

Terminal Access Controller Access Control System TACACS

User passwords are administrated in a central database instead of individual routers. A network device prompts user for a username and static password then the device queries a TACACS server to verify the password. TACACSs **does not** support prompting for password change or use of dynamic password tokens. Port 49
TACACS+ Enhanced version with use of two factor authentication, ability to change user password, ability of security tokens to be resynchronized and better audit trails and session accounting

Remote Authentication Dial-In User Service RADIUS Often uses as stepping stone to the more robust TACACS+. Clients sends their authentication request to a central radius server that contains all of the user authentication and network ACL's RADIUS does not provide two way authentication, therefore it's not used for router-to-router authentication. Port 1812. Contains dynamic password and network service access information (Network ACLs)

Things to know

TCPIP Classes

Class A network number values begin at 1 and end at 127
Class B network number values begin at 128 and end at 191
Class C network number values begin at 192 and end at 223

ISDN

BRI B-channel 64Kbps, D-channel 16Kbps
PRI B- and D-channels are 64Kbps

802.11 has CSMA/CA as protocol. Can use DSSS and FHSS (ss stands for spread spectrum)
802.11b uses only DSSS

Before a computer can communicate with the internet, it needs an IP-address, a default gateway and a subnet mask

To connect multiple LAN segments you can use Bridges, Switches and Routers

Fast Ethernet 100Base-TX has as characteristics: 100Mbps data transmission, 1 pairs Cat5 UTP and max segment of 100 meters (328 feet)

Unsubnetted netmask is shown as /24

Other word for DMZ is screened subnet

FTP, RLOGIN and TELNET never uses UDP but TCP

Attenuation is decrease in amplitude as a signal propagates along a transmission medium

SSL session key length is from 40bit to 256 bit

The bridge connects multiple networks at the data link layer, while router connects multiple networks at the network layer.

Data backups addresses availability, integrity and recovery but not confidentiality

IP headers contain 32-bit addresses (in IPv4) and 128 in IPv6. In an Ethernet local area network, however, addresses for attached devices are 48 bits long.

Wireless

802.11: 1 or 2 mbps, 2.4Ghz, FHSS or DSSS

802.11b: 11 mbps, only DSSS

802.11a: 54 mbps, 5 GHz, Orthogonal Frequency Division

802.11g: 20-54mbps, 2.4GHz

802.11e: QoS

802.16: IEEE 802 Broadband Wireless Access (802 WBA)

802.11i: AES, CCMP, 802.1X authentication.

802.11n: 100mbps, 2.4GHz

History

Hieroglyphics - sacred carvings
Scytale: wound papyrus around a wooden rod to see message
Substitution character: shifting 3 character (C3) for example in the one (mono-alphabet) alphabet system
Cipher disks: 2 rotating disks with an alphabet around it
Jefferson disks: 26 disks that cipher text using a alignment bar
Unix uses rot 13, rotate 13 places in the alphabet
Hagelin machine (M-209) mechanical cryptographic machine)
Enigma: poly-alphabetic substitution cipher machine

Techniques

Substitution: like shifting and rotating alphabets, can be broken by statistical looking at repeating characters or repeats
Transposition (permutation): scrambled orders for example vertical instead of horizontal
Vernam cipher (one time pad): key of a random set of non-repeating characters
Information Theory - Claude Elmwood Shannon
Transposition Permutation is used, meaning that letters are scrambled. The key determines the positions that the characters are moved to.

Asymmetric key AKA Public Key Encryption

- Sender and receiver have public and private keys.
- Public to encrypt a message, private to decrypt
- Slower than symmetric, secret key (100 to 1000)

Public Key Algorithms

- **RSA** (Rivest, Shamir and Adleman) works with one way math with large prime numbers (aka trap door functions). Can be used for encryption, key exchange and digital signatures)
- **Diffie Hellman Key exchange**, about exchanging secret keys over an insecure medium without exposing the keys
- **el Gamal**, works with discrete logarithms, based on Diffie Hellmann
- **DSA Digital Signature Algorithm**, the US government equivalent of the RSA algorithm
- **ECC - Elliptic Curve Cryptosystem** - mathematical properties of elliptic curves, IT REQUIRES FEWER RESOURCES THAN RSA. Used in low power systems (mobile phones etc)

Digital signatures

- no modifications allowed
- identity can be derived

works with a one-way hash (message digest), like SHA-1 (512 bit blocks) or MD5 (128 bits digest) or HMAC that uses a key

Symmetric key AKA private key or same key encrypt.

- Both the receiver and the sender share a common secret key
- Larger key size is safer > 128
- Can be time-stamped (to counter replay attacks)
- Does not provide mechanisms for authentication and non-repudiation

DES (data Encryption Standard) comes from IBM

- DEA Data Encryption Algorithm x3.92, using 64 block size and 56bit key with 8bits parity
- 16-rounds of substitution and transposition cryptosystem
- Adds confusion(conceals statistical connect between cipher text and plaintext) and Diffusion (spread the influence of plaintext characters over many cipher text characters by means of transposition like HIDE→ IHED)
- Triple des = three times encrypted DES, preferably with 3 different keys = DES-EE3. Actual key length = 168 bits. Uses 48 rounds of computations (3x16)
- Replaced by AES Advanced Encryption Standard

4 modes
CBC Cipher Block Chaining - blocks of 64 bits with 64bits initialization vector. Errors will propagate

ECB Electronic Code Book - right block/left block pairing 1-1. Replication occurs.

Cipher Feedback CFB - stream cipher where the cipher text is used as feedback into key generation. errors will propagate

Output Feedback OFB - stream cipher that generates the key but XOR-ing the plaintext with a key stream. No errors will propagate

AES Advanced Encryption Standard

Rijndael Block Cipher Algorithm

for speed, simplicity and resistance against known attacks. Variable block length and variable key lengths (128,192 and 256 bits)

Not selected for AES were:

RC5 variable algorithm up to 2048 bits key size

IDEA International Data Encryption Algorithm

64 bit plaintext and 128 key length with confusion and diffusion

used in PGP software
 patented requires licenses fees

Two fish key lengths 256 bits blocks of 128 in 16rounds

Blowfish by Bruce Schneider key lengths up to 448 bits
Serpent 32 rounds, 1024 lookups

Hybrid systems

- uses both asymmetrical and symmetrical encryption
 - o asymmetrical for key exchange
 - o symmetrical for the bulk - thus it is fast
- example: SSL, PGP, IPSEC S/MIME

PKI

X.509 standard = PKI

Integrity (hash code and message digest), access control, confidentiality (by encryption), authentication (digital certificates) and non-repudiation (digital signatures)

issuer signs a certificate

If you only want to check if a mail is not altered: use digital signature!

trust anchor = public key that has been verified and that's trusted

escrowed encryption standard

- legal monitoring of encrypted transmissions
- divide key into 2 parts, store separately with two trusted organizations
- part of hardware: US Government Clipper Chip with Skipjack Secret Key algorithm, but its 80-bits and weak
- Fair Cryptosystems , each portion of a distributed private key can be verified as correct

email security

S/Mime Confidentiality (encryption) Integrity (using PKCS X.509 PKI) and non-rep through signed message digests

PEM Privacy Enhanced Email Encryption (AES) PKI X.509 and RSA.

Message Security protocol Military X.400. Sign, Encrypt, Hash

Pretty Good Privacy, uses IDEA and RSA instead of an CA they use Web of Trust between the people using it

Domain 4 – Cryptography

Internet Security

Message Authentication Code MAC or Financial Institution Message Authentication Standard FIMAS
Macs checks value like CRC

SET Secure Electronic Transaction

Uses DES for encrypting payment information for credit card companies. Covers end to end transactions with digital signatures and digital certificates

SSL / TLS

Netscape!
Operates at the TRANSPORT layer
des, idea, 3des and md5 hash
x.509 PKI certificates
does not offer end to end transactions based on sessions
40 or 128 bits

HTTPS running http over SSL, encrypts message and connection

SHTTP protects only individual message between computers

secure Shell SSH-2 remote access to network using encrypted tunnels

WAP

class1: anonymous authentication
class2: server authentication
class3: two way client server authentication

WEP: initialization vector, RC4 and symmetric = old do not use

IOTP Internet Open trading Protocol
user chooses payment method and thus encryption

MONDEX cash smart card application

IPSEC

2 protocols: AH Authentication header and ESP Encapsulated Security Payload
works with Security Associations (SA's)
works with IKE protocols IKE IS FOR MANAGING SECURITY ASSOCIATIONS
2 modes:
transport, data is encrypted header is not
tunneled: new uses rc6; IP header is added, old IP header and data is encrypted

Definitions

Purpose: protect transmitted information from being read and understood expect the intended recipient

Block Cipher: segregating plaintext into blocks and applying identical encryption algorithm and key

Cipher: cryptographically transformation that operates on characters or bits

Cipher text or Cryptogram: unintelligible message

Clustering: situation wherein plain text messages generates identical cipher text messages using the same algorithm but with different crypto-variables or keys

Codes: cryptographic transformation that operates at the level of words or phrases

Cryptanalysis: breaking the cipher text,

Cryptographic Algorithm: Step by step procedure to encipher plaintext and decipher cipher text

Cryptography: the art and science of hiding the meaning of communications from unintended recipients. (Greek: kryptos=hidden, graphein=to write)

Cryptology: cryptography + cryptanalysis

Cryptosystem: set of transformations from a message space to cipher space

Decipher: To make the message readable, undo encipherment process

Encipher: make message unintelligible

End-to-end encryption: Encrypted information that is sent from point of origin to destination. In symmetric encryption this means both having the same identical key for the session

Exclusive OR: Boolean operation that performs binary addition

Key or Crypto variable: Information or sequence that controls the enciphering and deciphering of messages

Link encryption: stacked encryption using different keys to encrypt each time

One Time Pad: encipher each character with its own unique key that is used only once

Plaintext: message in clear text readable form

Steganography: secret communications where the existence of a message is hidden (inside images for example)

Work Function (factor): the difficulty of obtaining the clear text form the cipher text as measured by cost/time

3 states of information

- data at rest (storage)
- data in transit (the network)
- data being processed (must be decrypted)

cipher types: block (padding to blocks of fixed size) like DES
3DES AES or stream (bit/byte one by one no padding) like RC4
Chameleon, leviathan, Sober

Things to know

skip is a distribution protocol

RC4 is a stream cipher
rc5 and rc6 are block cipher

FIPS 140 hardware and software requirements

Hash algorithms are also called Message Digests.

Most used are MD5 (message Digest 128 bits) and SHA1 (signature hashing algorithm 160 bits)

CRL's of a PKI environment holds serial numbers

SHA1 was designed by NIST and NSA to be used in digital signatures

A root Certificate Authority (CA) must certify its own public key pair

cross certification does not check authenticity off the certificates in the certificates path

Traffic analysis: inference of information from analysis of traffic

Traffic padding: generation of spurious data units

Collision: Same message digest as a result of hashing.

Cryptographic Attacks:

Ciphertext Only: attacker sees only the ciphertext

Known Plaintext: attacker knows both cipher and plaintext

Chosen Plaintext: offline attack (attacker prepares list of plaintexts) online attack (attacker chooses the plaintext based on the ciphertext already received)

Chosen ciphertext: attacker chooses both the plaintext values and the ciphertext values

Birthday Attack: Collisions appear much faster.

Domain 5 – Security Architecture and Models

Computer Architecture

Primary Storage is a temporary storage area for data entering and leaving the CPU

Random Access Memory (RAM) is a temporary holding place for data used by the operating systems. It is volatile; meaning if it is turned off the data will be lost. Two types of RAM are dynamic and static. Dynamic RAM needs to be refreshed from time to time or the data will be lost. Static RAM does not need to be refreshed.

Read-Only Memory (ROM) is non-volatile, which means when a computer is turned off the data is not lost; for the most part ROM cannot be altered. ROM is sometimes referred to as firmware. Erasable and Programmable Read-Only Memory (EPROM) is non-volatile like ROM, however EPROM can be altered.

Process states: Stopped, waiting, running, ready

Multitasking: execute more than one task at the same time

Multiprocessing more than one CPU is involved.

Multi Threading: execute different parts of a program simultaneously

Single state machine operates in the security environment at the highest level of classification of the information within the computer. In other words, all users on that system must have clearance to access the info on that system.

Multi-state machine can offer several security levels without risk of compromising the system's integrity.

CICS complex instructions. Many operations per instruction. Less number of fetches

RISC reduced instructions. Simpler operations per instruction. More fetches.

Software

1 GL: machine language (used directly by a computer)

2GL: assembler

3GL: FORTRAN, basic pl/1 and C++

4GL: Natural / focus and SQL

5GL: Prolog, lisp artificial intelligence languages based on logic

Certification and accreditation

Certification is evaluation of security features and safeguards if it meets requirements

DITSCAP

US defense and government certification

Definition (Phase 1), Verification (Phase 2), Validation (Phase 3), Post Accreditation (Phase 4)

AND NIACAP

National security certification

Keyword: lifecycle

Offers: Site, Type and System accreditation

Accreditation is the formally acceptance of outcome of evaluation by management

Protection mechanisms

Protection domain

Execution and memory space assigned to each process

TRUSTED COMPUTER BASE

Combination of protection systems within a computer system, which include the hardware, software and firmware that are trusted to enforce the security policy.

Security Kernel is hardware, software, firmware, elements of TCB that implement the reference monitor concept — must be isolated from reference monitor (reference monitor: isolation, completeness and verifiability, that compares the security labels of subjects and objects)

Protection rings (MIT's MULTICS design)

Ring 0 - Operating system kernel. The OS' core. The kernel manages the hardware (for example, processor cycles and memory) and supplies fundamental services that the hardware does not provide.

Ring 1 - Remaining parts of the operating system

Ring 2 - I/O drivers and utilities

Ring 3 - Applications and programs

Security Modes (used in MAC)

Dedicated security mode :

- **All users** can access all data.
- Clearance for all information.
- Need to know for **ALL** data

system high security mode:

- **All users** can access **some data, based on need to know**
- Clearance for all information
- Need to know for **SOME** data

compartmented security mode:

- **All users** can access **some data, based on their need to know and approval.**
- Clearance for all information they access
- Need to know for **SOME data**
- Use of information labels

Multi level:

- **All users** can access **some data, based on their need to know, approval and clearance.**
- Clearance for all information they access
- Need to know for **SOME data**

Others:

controlled type of multilevel security where a limited amount of trust is placed in the system's hardware/software along with classification

limited access: minimum user clearance is not cleared and the maximum data classification is unclassified but sensitive

Recovery procedures

Recovery procedures: system should restart in **secure mode**

Startup should occur in **maintenance mode** that permits access only by privileged users from privileged terminals

Fault-tolerant continues to function despite failure

Fail safe system, program execution is terminated and system protected from compromise when hardware or software failure occurs

Fail soft or resilient system, selected, non-critical processing is terminated when failure occurs

Failover, switches to hot backup.

Assurance

Degree of confidence in satisfaction of security requirements

Evaluation criteria

Trusted Computer System Evaluation Criteria

TCSEC: (Orange book) From the U.S. DoD, it evaluates operating systems, application and systems. It doesn't touch the network part. It only addresses confidentiality!

- **D** minimal protection, any systems that fails higher levels
- **C1** Discretionary protection (identification, authentication, resource protection).
- **C2** – AND Controlled access protection (object reuse, protect audit trail).
- **B1** Mandatory protection (security labels) based on Bell-LaPadula security model. Labeled security (process isolation, devices labels).
- **B2** AND Structured protection (trusted path, covert channel analysis). Separate operator/admin roles. Configuration management
- **B3** AND security domain (trusted recovery, Monitor event and notification).
- **A1** – verified design
- **A** – verified protection

Operational assurance requirements for TCSEC are:

- System Architecture
- System Integrity
- Covert Channel analysis
- Trusted Facility Management
- Trusted recovery

Domain 5 – Security Architecture and Models

Rainbow series:

Red = trusted network,
Orange = TCSEC evaluation
Brown = trusted facilities management,
Tan = audit,
Aqua = glossary.
Green = password management

Information Technology Security Evaluation Criteria

ITSEC: it is used in Europe only, not USA. Addresses CIA. Unlike TCSEC it evaluates functionality and assurance separately. Assurance from E0 to E6 (highest) and F1 to F10 (highest). Therefore a system can provide low assurance and high functionality or vice-versa.

Common Criteria ISO 15408

Defines a **protection profile** that specifies the security requirements and protections of a product that is to be evaluated. Organized around TCB entities. Evaluation Assurance Levels (EAL)

- EAL0 –Inadequate assurance
- EAL1 –Functionally tested
- EAL2 –Structurally tested
- EAL3 –Methodically tested and checked
- EAL4 –Methodically designed, tested and reviewed
- EAL5 –Semi formally designed and tested
- EAL6 –Semi formally verified design and tested
- EAL7 –Formally verified design and tested

Target of Evaluation (TOE): the product

Protection Profile (PP): Security requirements for a class of security devices

Security Target (ST): identifies the security properties of TOE

Security Functional Requirements (SFRs): Specific individual security functions

Models

MATRIX

Provides access rights to subjects for objects
Access rights are read, write and execute
Columns are ACL's
Rows are capability lists
Supports discretionary access control

TAKE-GRANT

- uses a direct graph to specify the rights that subjects can transfer to objects or that subjects can take from other subjects
- Uses STATES and STATE TRANSITIONS

BELL-LAPADULA

- Confidentiality model
- developed by DOD, thus classification
- Cannot read up (simple e=read security rule)
- Cannot write down (* property rule AKA CONFINEMENT PROPERTY). Exception is a trusted subject.
- Uses access matrix to specify discretionary access control
- Use need to know principle
- Strong star rule: read and write capabilities at the same level
- First mathematical model defined
- tranquility principle in Bell-LaPadula prevents security level of subjects from being changed once they are created

BIBA

- Integrity model
- Cannot read down (simple e=read integrity rule)
- cannot write up (* integrity)
- lattice based (least upper bound, greatest lower bound, flow policy)
- subject at one level of integrity cant invoke subject at a higher level of integrity

CLARK WILSON

- integrity model
- Cannot be tampered, logged, and consistency
- Enforces segregation of duty
- Requires auditing
- Commercial use
- Works with SCI Constrained Data items, data item whose integrity is to be preserved
- Access to objects only through programs

Information flow model

Each object is assigned a security class and value, and information is constrained to flow in the directions that are permitted by the security policy. Thus flow off information from one security level to another.

Covert channels

Is a way to receive information in an unauthorized manner. Information flood that is not protected by a security mechanism. 2 types

Storage covert channel: processes communicate via storage space on the system

Covert timing channel: one process relays to another by modulating its use of system resources.

Countermeasures: eal6 systems have less than eal3 systems because covert channels are normally a flaw in design.

Non interference model

Groups of users are separated with their commands. Ensures that activities performed at a higher security level do not affect the activities at a lower security level

Brewer and Nash

The Chinese Wall model provides a dynamic access control depending on user's previous actions. This model prevents conflict of interests from members of the same organization to look at information that creates a conflict of another member of that organization. Ex. Lawyers in a law firm with client oppositional

Other things to know

Objects of sensitivity labels are: single classification and component set

Trusted recovery is: after failure or crash system is still secure

'dominate' in access control means access to higher or equal access class

Security perimeter = line between TCB and outside

Validating TCB = formal for system integrity

Tempest: shielding and other emanations-reducing mechanism

Categories of Controls

Preventive lower the amount and impact of unintended errors and prevent unauthorized intruders to access the systems

Detective used to detect an error once it has occurred, operate after the fact. E.g. audit trail

Corrective implemented to help mitigate the impact of a loss e.g. restoring data

Deterrent controls used to encourage compliance. e.g. Directive controls

Application controls minimize and detect the software's operational irregularities.

Transaction Controls initiation to output through testing and change control.

- **Input controls** input must be properly and valid. E.g. time stamping and counting
- **Processing controls** transactions have to be valid and improper transactions have to be dealt with
- **Output controls** protecting confidentiality and verify integrity by comparing with input data
- **Change controls** preserve data integrity while changes are made
- **Test controls** during testing confidentiality has to be protected thus sanitized data has to be used

Administrative Management controls

Separation of duties assigns parts of tasks to different individuals thus no single person has total control of the system's security mechanisms

Least privilege a system's user should have the lowest level of rights and privileges necessary to perform their work and should only have them for the shortest time. Three types: Read only, Read/write and Access/change

Two-man control two persons review and approve the work of each other

Dual control two persons are needed to complete a task

Rotation of duties limiting the amount of time a person is assigned to perform a security related task before being moved to different task to prevent fraud

Mandatory vacations prevent fraud and allowing investigations

Need to know the subject is given only the amount of information required to perform an assigned task

Employment screening or background checks

Violation Analysis

Clipping levels must be established to be effective
Clipping Level – baseline of normal activity, used to ignore normal user errors

Profile Based Anomaly Detection

Looking for:

- Repetitive Mistakes
- Individuals who exceed authority
- Too many people with unrestricted access
- Patterns indication serious intrusion attempts

Trusted recovery

Ensures that the security is not breached when a system crash or failure occurs. *Only required for a B3 and A1 level systems.*

Failure preparation Backup critical information thus enabling data recovery

System recovery after a system crash

1. Rebooting system in single user mode or recovery console, so no user access is enabled
2. Recovering all file systems that were active during failure
3. Restoring missing or damaged files
4. Recovering the required security characteristic, such as file security labels
5. Checking security-critical files such as system password file

Common criteria hierarchical recovery types

1. **Manual** System administrator intervention is required to return the system to a secure state
2. **Automatic** Recovery to an secure state is automatic when resolving a single failure (though system administrators are needed to resolve additional failures)
3. **Automatic without Undo Loss** Higher level of recovery defining prevention against the undue loss of protected objects

Types of system failure

System reboot System shuts itself down in a controlled manner after detecting inconsistent data structures or runs out of resources

Emergency restart when a system restarts after a failure happens in an uncontrolled manner. E.g. when a low privileged user tries to access restricted memory segments

System cold start when an unexpected kernel or media failure happens and the regular recovery procedure cannot recover the system in a more consistent state.

Monitoring and auditing

Companies can set predefined thresholds for the number of certain types of errors that will be allowed before the activity is considered suspicious. This baseline is referred to as **clipping level**

Audit trails

- Transaction date/time
- Who processed the transaction
- At which terminal
- Various security events

Threats and vulnerabilities

Accidental loss occurs unintentionally

Examples: user input errors deletion errors faulty data or application programs

Inappropriate activities computer behavior that does not rise the level of criminal activity, but may be grounds for job action or dismissal

- **Inappropriate content** using corporate property to store illegal content as porno, entertainment political data
- **Waste of corporate resources** using corporate resources for private use
- **Sexual or Racial Harassment** using computer resources
- **Abuse of Privileges and Rights**

Illegal Computer Operations

- Eavesdropping – sniffing, dumpster diving, social engineering
- Fraud – collusion, falsified transactions
- Theft – information or trade secrets, physical hardware and software theft
- Sabotage – Denial of Service (DoS), production delays
- External Attacks – malicious cracking, scanning, war dialing

Other things to know

OPSEC process- Understanding your day-to-day operations from the viewpoint of a competitor, enemy, or hacker and then developing and applying countermeasures.

Pen-test – testing of network security as would a hacker do to find vulnerabilities. Always get management approval first!

Port scanner: program that attempts to determine whether any of a range of ports is open on a particular computer or device

Ring zero- inner code of the operating system. Reserved for privileged instructions by the OS itself

War dialer: dials a range of phone numbers as in the movie war-games

Assurance = other word for security

Superzapping: system utility or application that bypasses all access controls and audit/logging functions to make updates to code or data

Operational assurance – Verification that a system is operating according to its security requirements

- Design & development reviews
- Formal modeling
- Security architecture
- ISO 9000 quality techniques
- Assurance – degree of confidence that the implemented security measures work as intended

Piggybacking: when an unauthorized person goes through a door behind an authorized person.

Supervisor mode: processes running in inner protected ring

Operational Assurance

Operational Assurance – focuses on basic features and architecture of a system

- System Architecture
- System Integrity
- **Covert Channel Analysis**
- **Trusted Facility Management**
- **Trusted Recovery**

Covert Channel Analysis

An information path that is not normally within a system and is therefore not protected by the systems' normal security mechanism. Secret ways to convey information to another program or person

- **Covert Storage Channels** - convey information by changing stored data (**B2**)
- **Covert Timing Channels** – convey information by altering the performance of or modifying the timing of system resources in measurable way. (**B3, A1= Storage and Timing**)

Combat Covert Channel Analysis - with noise and traffic generation

Trusted Facility Management - Required for **B2, B3, and A1**
Defined as assignment of a specific individual to administer the security of a system. (Security Administrator)

- **Separation of Duties**
B2 security level requires that systems must support separate operator and system administrator roles. **B3 and A1**, systems must clearly identify the functions of the security administrator to perform the security-related functions.
- **Rotation of duties**

Trusted Recovery - Required for B3 and A1 levels

Life Cycle Assurance

Life Cycle Assurance – controls and standards required for building and maintaining a system

- Security Testing
- Design Specification and testing
- **Configuration Management**
- Trusted Distribution

Configuration Change Management – Required B2, B3 and A1

- Process of tracking and approving changes
- Identify, control and audit changes
- Changes to the system must not diminish security
- Includes roll back procedures
- Documentation updates to reflect changes
- Recommended for systems below the required B2, B3 and A1
- Change Control Functions:
 - Orderly manner and formalized testing
 - Users informed of changes
 - Analyze effects of changes
 - Reduce negative impact of changes
- Configuration Management required for Development and Implementation stages for **B2 and B3**
- Configuration Management required for life cycle of system for **A1**

Operations Controls

Resource Protection

Protecting Resources from disclosure alteration or misuse

- Hardware – routers, firewalls, computers, printers
- Software – libraries, vendor software, OS software
- Data Resource – backup data, user data, logs

Hardware Controls

Hardware Maintenance

- Requires physical and logical access by support and vendors / Supervision of vendors and maintenance, background checks

Maintenance Accounts

- Disable maintenance accounts when not needed
- Rename default passwords

Diagnostic Port Control

- Specific ports for maintenance
- Should be blocked from external access

Hardware Physical Controls – require locks and alarms

- Sensitive operator terminals
- Media storage rooms
- Server and communications equipment
- Modem pools and circuit rooms

Software Controls

Anti-virus Management – prevent download of viruses

Software Testing – formal rigid software testing process

Software Utilities – control of powerful utilities

Safe software Storage – prevent modification of software and copies of backups

Back up Controls – test and restore backups

Privileged Entity Controls –“ privileged operations functions”

Extended special access to system commands

Access to special parameters

Access to system control program – some only run in particular state

Media Resource Protection

Media Security Controls – prevent the loss of sensitive information when the media is stored outside the system

Logging – log the use of the media, provides accountability

Access Control – physical access control

Proper Disposal – sanitization of data – rewriting, degaussing, destruction

Media Viability Controls – protect during handling, shipping and storage

Marking – label and mark media, bar codes

Handling – physical protection of data

Storage – security and environmental protection from heat, humidity, liquids, dust, smoke, magnetism

Physical Protection

Protection from physical access

- Hardware – routers, firewalls, computers, printers
- Software – libraries, vendor software, OS software

Physical piggybacking – following an authorized person through a door

Penetration Testing

Testing a networks defenses by using the same techniques as external intruders

- Scanning and Probing – port scanners
- Demon Dialing – war dialing for modems
- Sniffing – capture data packets
- Dumpster Diving – searching paper disposal areas
- Social Engineering – most common, get information by asking

Problem Management

Goals of problem management:

- Reduce failures to a manageable level
- Prevent occurrence of a problem
- Mitigate the impact of problems

Potential Problems:

- Performance and availability of computing resources
- The system and networking infrastructure
- Procedures and transactions
- Safety and security of personnel

Abnormal Events - that can be discovered by an audit

- Degraded resource availability
- Deviations from the standard transaction procedures
- Unexplained occurrences in a processing chain

Objective of problem management is resolution of the problem

Software Life Cycle Development

MODELS

Simplistic model

This model was simplistic in that it assumed that each step could be completed and finalized without any effect from the later stages that may require rework.

Waterfall model

Can be managed if developers are limited going back only one step. If rework may be done at any stage it's not manageable. Problem: it assumes that a phase or stage ends at a specific time. *System Requirements -> Software Requirements -> Analysis -> Program Design -> Coding -> Testing -> Operations & Maintenance*

Waterfall including Validation and Verification (V&V)

Reinterpretation of the waterfall model where verification evaluates the product during development against specification and validation refers to the work product satisfying the real-world requirements and concepts.

Verification=doing the job right

Validation:= doing the right job

Spiral model

Angular = progress made

Radial = cost

Lower left = development plans

Upper left = objectives of the plans, alternatives checked

Upper right = assessing alternatives, risk analysis

Lower right = final development

Left horizontal axis = includes the major review required to complete each full cycle

LIFECYCLE

Information security in Lifecycle Management

Conception phase: Policies, standards, threats vulnerabilities legal, cost etc.

Initiation phase: think about encryption and security specs

Development phase: incorporate security specs. Determine access controls, verification

Implementation phase: install security software

Testing phase: test security software and controls, documentation

Maintenance phase: revalidate controls pen test, change process

Testing issues

Personnel separate from developers should test.

Should also check for incorrect data types and data out of range (live of actual data might not do so)

UNIT TESTING; testing small piece of software during a development stage by developers and quality assurance

Maintenance and change control

Request control: manages users requests, sets priority, costs and interface

Change control: recreating and analyzing the problem, developing the change, quality control, tools, documentation, restrictions and recertification and accreditation if necessary
Release control: issuing latest release of software

Configuration management

Configuration item (CI) component whose state is recorded

Version: recorded state of the CI

Configuration: collection of component CI's that make another CI

Building: assembling a version of a CI using component CI's

Build list: set of versions of component CI's used to build a CI

Software Library: controlled area only accessible for approved users

Software capability maturity model (CMM)

Quality of software is a direct function of quality of development and maintenance

Defined by Carnegie Mellon University SEI (Software Engineering Institute)

Describes procedures, principles, and practices that underlie software development process maturity

5 levels

1- initiating – competent people, informal processes ad-hoc

2- repeatable – project management processes

3 - defined – engineering processes

4 – managed – product and process improvement, quantitatively controlled

5 – Optimizing – continuous process improvement

Works with an IDEAL model.

Initiate begin effort, Diagnose perform assessment, Establish an action plan, Action implement improvements, Leverage reassesses and continuously improve

Object-Orientated systems

Objects behave as black box; they are encapsulated to perform an action. Can be substituted if they have compatible operations. It can store objects like video and pictures

Message: communication to object to perform an action

Method: code that defines an action an object performs in response to a message

Behavior: results exhibited by an object in response to a message

Class: collection of methods that defines the behavior of objects

Instance: objects are instances of classes that contain their methods

Inheritance: methods from a class are by subclass

Multiple Inheritance: class inherits characteristics from more than one parent class

Delegation: forwarding a request to another object

Polymorphism: objects of many different classes that are related by some common super class.

Poly-instantiation: development of detailed version of an object from another object using different values in the new object

5 phases of object orientation

Requirements analysis (OORA) defines classes of objects and their interactions

Analysis (OOA) understanding and modeling a particular problem

Domain Analysis (DA) seeks to identify classes and objects that are common to all applications in a domain

Design (OOD) Objects are the basic units, and instances of classes

Programming (OOP) employment of objects and methods

If class = airplane, objects like fighter plane, cargo plane, passenger plane can be created. Method would be what a plane would do with a message like: climb, dive, and roll.

Object Request Brokers (ORBs): middleware that acts as locators and distributors of the objects across networks.

Standards

Common object request broker (CORBA) architecture enables programs written in different languages and using different platforms and OS's through IDL (Interface Definition Language)

Common object Model (COM) support exchange of objects amongst programs. This used to be called OLE. DCOM is the network variant (distributed)

Conclusion: Object orientation (e.g. with C++ and Smalltalk) supports reuse of objects and reduces development risk, natural in its representation of real world entities.

Cohesion: ability to perform without use of other programs

High cohesion: without use of other modules

Low cohesion: Must interact with other modules

Coupling: affect on other modules.

High coupling: module largely affects many more modules

Low coupling: it doesn't affect many other

Security Life Cycle Components

System feasibility: ISP, Standards, Legal, validation concepts

Software Plans & Requirements: Due diligence, Threats, Security requirements

Product Design: incorporate security specs, Design docs, Determine access controls, Verification

Detailed Design: Design access controls & security controls, detailed docs, verification, Consider BCP, employ encryption

Coding: Unit testing, Support BCP, develop docs

Integration product: Refine docs, integrate security, security verification, test integrated modules

Implementation: Install, Test security, Run system, Acceptance testing, Complete documentation, certification, and accreditation

Operations & Maintenance: Pen test, Change control, update docs, recertification, revalidate security controls

Domain 7 – Applications and Systems development

Artificial intelligence systems

Expert Systems

- Based on human reasoning
- Knowledge base of the domain in the form of rules
- If-then statements=called forward chaining
- Priority in rules are called salience
- Inference system = decision program
- Expert system = inference engine + knowledge base
- Degree of uncertainty handled by approaches as Bayesian networks(probability of events), certainty factors(probability an event is true) or fuzzy logic(to develop conclusions)
- Two modes:
 - o Forward chaining: acquires info and comes to a conclusion
 - o Backward chaining: backtracks to determine IF a hypothesis is correct

Neural Networks

- Based on function of biologic neurons
- Works with weighted inputs
- If a threshold is exceeded there will be output
- Single-layer : only one level of summoning codes
- Multi-level: more levels of summoning codes
- Training period needed to determine input vectors
- adaptability (learning process)

Database systems

Database: general mechanism for defining, storing and manipulating data without writing specific programs

DBMS: refers to a suite of software programs that maintains and provides controlled access to data components store in rows and columns of a table

Types

- Hierarchical= tree (sons with only one parent)
- Network = tree (all interconnected)
- Mesh
- Object-orientated
- Relational –has DDL and DML, has TUPLES and ATTRIBUTES (rows and columns)

DDL – Data definition language defines structure and schema

DML – Data manipulation language view, manipulate and use the database via VIEW, ADD, MODIFY, SORT and DELETE commands.

DDE – Dynamic data exchange enables applications to work in a client/server model by providing the interprocess communications mechanism (IPC)

DCL – Data control language subset of SQL used to control access to data in a database, using GRANT and REVOKE statements

Database Security Issues

Security can be provided through Views. That is a virtual relation that combines information from other relations. A view can be used to restrict data made available for users based on their privileges and need-to-know.

operations: join, project and select (JPS)

Views will hide information that a user is not allowed to see, thus implementing the LEAST Privilege.

Granularity is the fineness in with access can be controlled or limited

Aggregation is the act of obtaining information of a higher sensitivity by combining information of lower levels of sensitivity.

Inference: use the ability of users to deduce information about data at unauthorized levels using inference channels

Data warehousing

Data warehousing is a repository of information from heterogeneous databases that is available for users for making queries. Data is normalized (Ensures that attributes in a table only depend on the primary key)

Data mining

Data mining is searching for **data correlations** in the data warehousing.

The correlation of data about data is called **metadata**.

Can be stored in a separate database with high levels of protection called the **Data mart**. The information obtained from data marts can be send back to the data warehouse

Data dictionaries

Data dictionary is a database for system developers. It records all data structures used by an application. If a data dictionary is separated, the primary dictionary provides the baseline of the data and the central control, the secondary dictionary to separate development projects, provide backup for primary and to serve as a partition between the development and test databases

Centralized Architecture

Centralized systems are less difficult to protect because they are not interconnected through a network

Distributed systems are interconnected through a network.

Real-time systems

Acquire data from transducers or sensors in real time, and then making computations and control decisions in a fixed time window. (e.g. fly-by-wire on airplanes)

Availability is crucial; hence RAID systems are in place.

Fault tolerant: the system has to detect a fault and take action to recover

OLTP Online Transaction Processing: clustered databases to provide fault tolerance and high performance. Insure that transactions happen properly or not at all.

Transactions sometimes described as ideally ACID

Atomic: divides transactions into units of work, all modifications take effect or none (then a rollback)

Consistent: all records follow integrity constraints

Isolated: transactions executed in isolation until completed

Durable: not reversible once committed

Things to know

Noise and perturbation: inserting bogus information to hope to mislead an attacker

CASE= tool for development

First step by change process = management approval.

NB: when a question is about processes, there must always be management's approval as First step.

PROTOTYPING: customer view taken into account

SQL -SUDIGR

Select, Update, Delete, Insert, Grant, Revoke

Bind variables are placeholders for literal values in SQL query being sent to the database on a server

Bind variables in SQL used to enhance performance of a database

Monitor progress and planning of projects through **GANTT and PERT charts**

Check digit: point of verification in an computerized application

Semantic integrity: make sure that the structural and semantic rules are enforced on all data types, logical values that could adversely affect the structure of the database

Referential integrity: all foreign keys reference existing primary keys

Foreign and primary keys uniquely identify a record in a database

Dynamic Lifetime Objects: Objects created on the fly by software in an Object Oriented Programming environment.

An object is preassembled code that is a **self-contained** module

Mobile code

Java – sandboxes, no warnings, programs are compiled to byte-code

ActiveX – Authenticode, relies on digital signatures, annoying dialogs people click away

Malicious code threats

Virus reproduces using a host application. It inserts or attaches itself to the file

Worm reproduces on its own without host application

Logic Bomb/Code Bomb executes when a certain event happens (like accessing a bank account) or a data/time occurs

Trojan Horse program disguised as a useful program/tool

HOAXES – False warnings like: DON'T OPEN X SEND TO ALL YOUR COLLEAGUES

Remote Access Trojan (RAT) remote control programs that have the malicious code and allow for unauthorized remote access Back orifice, sub seven, net bus)

Botnet compromise thousands of systems with zombie codes can be used in DDOS attacks or spammers

Buffer Overflow Excessive information provided to a memory buffer without appropriate bounds checking which can result in an elevation of privilege. If executable code is loaded into the overflow, it will be run as if it were the program. Buffer overflows can be detected by disassembling programs and looking at their operations. Buffer overflows must be corrected by the programmer or by directly patching system memory.

Trap Door An undocumented access path through a system. This typically bypasses the normal security mechanisms and is to plant any of the malicious code forms.

Backdoor program installed by an attacker to enable him to come back on a later date without going through the proper authorization channels

Covert Channel Is a way to receive information in an unauthorized manner. Information flood that is not protected by a security mechanism.

Covert Storage Channel Writing to storage by one process and reading by another of lower security level.

Covert Timing Channel. One process relays to another by modulating its use of system resources.

Countermeasures: EAL6 systems have less than EAL3 systems because covert channels are normally a flaw in design.

LOKI is a tool used for covert channel that writes data directly after the ICMP header

Virus

Boot sector – moves or overwrites the boot sector with the virus code.

System infector – infects BIOS command other system files. It is often a memory resident virus.

Compression – appended to executables

Companion virus - A specific type of virus where the infected code is stored not in the host program, but in a separate 'companion' files. For example, the virus might rename the standard NOTEPAD.EXE file to NOTEPAD.EXD and create a new NOTEPAD.EXE containing the virus code. When the user subsequently runs the Notepad application, the virus will run first and then pass control to the original program, so the user doesn't see anything suspicious. Takes advantage of search order of an OS

Stealth virus – hides modifications to files or boot records and itself

Multipart virus - infects both the boot sector and executable files; becomes resident first in memory and then infects the boot sector and finally the entire system

Self-garbling virus – attempts to hide by garbling its code; as it spreads, it changes the way its code is encoded

Polymorphic virus – this is also a self-garbling virus where the virus changes the "garble" pattern each time it spreads. As a result, it is also difficult to detect.

Macro virus – usually written in Word Basic, Visual Basic or VBScript and used with MS Office

Resident virus – Virus that loads when a program loads in memory

Non-resident virus - attached to .exe

ANTI-Virus

Signature based cannot detect new malware
Heuristic behavioral can detect new malware

Programs

Compiler Translates higher level program into an executable file

Interpreter reads higher level code, one line at the time to produce machine instructions

Assembler converts machine-code into binary machine instructions. Translate assembly language into machine language.

System Development Life Cycle

Project initiation: Feasibility, cost, risk analysis, Management approval, basic security objectives

Functional analysis and planning: Define need, requirements, review proposed security controls

System design specifications: Develop detailed design specs, Review support documentation, Examine security controls

Software development: Programmers develop code. Unit testing Check modules. *Prototyping, Verification, Validation*

Acceptance testing and implementation: Separation of duties, security testing, data validation, bounds checking, certification, accreditation

Operations and maintenance: release into production. Certification/accreditation

Revisions/ Disposal: remove. Sanitation and destruction of unneeded data

Software Life Cycle

Requirements

Design

Programming

Testing

Conversion

Operations

Maintenance

More things to know

- **Black-box testing** observes the system external behavior.
- **White-box testing** is a detailed exam of a logical path, checking the possible conditions.
- **Compiled code** poses more risk than interpreted code because malicious code can be embedded in the compiled code and can be difficult to detect.
- **Regression testing** is the verification that what is being installed does not affect any portion of the application system already installed. It generally requires the support of automated process to repeat tests previously undertaken.
- **Code comparison** is normally used to identify the parts of the source code that have changed.
- **Integration testing** is aimed at finding bugs in the relationship and interfaces between pairs of components. It does not normally test all functions.
- **Unit testing** is the testing of a piece of code. It will only detect errors in the piece of code being tested.

Control	Accuracy	Security	Consistency
Preventative	Data checks, validity checks	Labels, traffic padding, encryption	DBMS, data dictionary
Detective	Cyclic Redundancy	IDS, audit trails	Comparison tools
Corrective	Checkpoint, backups	Emergency response	Database controls

Domain 8 – Business Continuity & Disaster Recovery

DRIVERS

- Business need to minimize loss.
 - o Online service providers like Google and EBay and NYSE need to be online
 - o Retain value. Customer records = high value, lost data reduces brand quality
- Regulatory compliance
 - o Utility companies (gas energy water)
 - o Government (FISMA, NIST)
 - o Finance (sox, FFIEC Basel II)
 - o Healthcare (HIPAA)

BCP

Plan for emergency response, backup operations and post-disaster recovery maintained by an activity as a part of its security program that will ensure the availability of critical resources and facilitate the continuity of operations in an emergency situation

NIST

3 Phases of actions

- Notification/activation
- Recovery
- Reconstitution (back up and running)

BCP&DRP Goals

Business continuity- Ensuring the business can continue in an emergency

- Focus on business processes
- **Scope/plan initiation**
 - o Part of your security program
- **Need for management support**
- **BIA – business impact analysis**
- **BCP Development**
- At least once a year testing

Disaster Recovery – Recover as quickly as possible

- Heavy IT focus
- Allows the execution of the BCP
- Needs Planning
- Needs Testing

Threats

Natural (Fires, explosions water, storm)
Man made (bombing, strikes, toxin spills)

Roles and responsibilities

BCP committee

- Senior staff (ultimate responsibility, due care/diligence)
- Various business units (identify and prioritize time critical systems)
- Information Systems
- Security Administrator
- People who will carry out the plan (execute)
- Representatives from all departments

Role of IT department

- Make sure that adequate backup restore processes are available, including off-site media storage
- Employ sufficient physical security mechanisms to protect network and hardware components
- Ensure that the organization uses sufficient logical security measures for protecting sensitive data
- Ensure that departments implements adequate system administration, including up-to-date inventories of hardware, software and media storage

BCP goals

- Prevent interruption to normal business activity and critical business process
- Minimize the effects of a disaster
- Quick recovery of all business
- Should cover:
 - o #1 PEOPLE (ALWAYS FIRST)
 - o LAN/Wan
 - o Telecom, data links
 - o Workstations and workspace
 - o Application software and DATA
 - o Media and record storage
 - o Staff duties

BCP elements

1. **Scope and plan initiation** - Consider amount of work required, resources required, management practice
2. **BIA** – helps to understand impact of disruptive processes
3. **Business Continuity Plan development**
 - a. Use BIA to develop BCP
 - b. Testing
4. **Plan approval and implementation**
 - Management approval
 - Create awareness
 - Update plan as needed

BIA

Goal: to create a document to be used to help understand what impact a disruptive event would have on the business

- **Gathering assessment material**
 - o Org charts to determine functional relationships
 - o Examine business success factors
- **Vulnerability assessment**
 - o Identify Critical IT resources out of critical processes
 - o Identify disruption impacts and Maximum Tolerable Downtime (MTD)
 - o Loss Quantitative (revenue, expenses for repair) or qualitative (competitive edge, public embarrassment). Presented as low, high, medium.
 - o Develop recovery procedures
- **Analyze the compiled information**
 - o Document the process
 - o Identify inter-dependability
 - o Determine acceptable interruption periods
- **Documentation and Recommendation**
 - o Presentation to management

Business Continuity plans development

- Defining the continuity strategy
 - o Computing: strategy to preserve the elements of hardware/software/communication lines/applications/data
 - o Facilities: use of main buildings or any remote facilities
 - o People: operators, management, technical support persons
 - o Supplies and equipment: paper, forms HVAC
- Documenting the continuity strategy

Domain 8 – Business Continuity & Disaster Recovery

Disaster Recovery Planning

Statement of actions that have to be taken before, during and after a disruptive event that causes a significant loss of information Goal: provide organized way for decision making, reduce confusion and deal with the crisis. Planning and development must occur before the disaster

BIA has already been done, now were going to protect!

Disaster Planning Process

- Disaster Processing Continuity plan
- Disaster Recovery plan maintenance

Disaster Processing Continuity plan

Mutual aid agreements (aka reciprocal agreement)

Arrangement with another similar corporation to take over processes. Advantage: cheap. Disadvantage: must be exact the same, is there enough capability, only for short term and what if disaster affects both corporations. Is not enforceable.

Subscription services

Third party, commercial services provide alternate backups and processing facilities. Most common of implementations!

- **HOT SITE** Fully configured computer facility. All applications are installed, up-to-date mirror of the production system. For extremely urgent critical transaction processing. Advantage: 24/7 availability and exclusive use are assured. Short and long term. Disadvantage: extra administrative overhead, costly, security controls needs to be installed at the remote facility too. Exclusive to one company
- **WARM SITE** Cross between hot and cold site. The computer facility is available but the applications may not be installed or need to be configured. External connections and other data elements that take long time to order are present. Workstations have to be delivered and data has to be restored. Advantage: Less costly, more choices of location, less administrative resources. Disadvantage: it will take some time to start production processing. Nonexclusive.
- **COLD SITE** Least ready but most commonly used. Has no hardware installed only power and HVAC. Disadvantage: Very lengthy time of restoration, false sense of security but better than nothing. Advantage: Cost, ease of location choice. Nonexclusive

Multiple centers (aka dual sites)

Processing is spread over several computer centers. Can be managed by same corporation (in-house) or with another organization (reciprocal agreement). Advantage: costs, multiple sites will share resources and support. Disadvantage: a major disaster could affect both sites; multiple configurations have to be administered.

Service bureaus

Contract with a service bureau to fully provide alternate backup processing services. Advantage: quick response and availability, testing is possible. Disadvantage: expense and it is more of a short time option.

Other data center backup alternatives

- Rolling/mobile sites. Mobile homes or HVAC trucks. Could be considered a cold site
- In-house or external supply of hardware replacements. Stock of hardware either onsite or with a vendor. May be acceptable for warm site but not for hot site.
- Prefabricated buildings. A very cold site.

Transaction Redundancy Implementations

Electronic vaulting transfer of backup data to an offsite storage location via communication lines

Remote Journaling parallel processing of transactions to an alternative site via communication lines

Database shadowing live processing of remote journaling and creating duplicates the database sets to multiple servers

Disaster recovery plan test types

1. **Checklist test** copies of the plan are distributed to management for review
2. **Structured Walk-Through test** business unit management meets to review the plan
3. **Simulation test** all support personnel meet in a practice room
4. **Parallel test** Critical systems are run at an alternate site
5. **Full-Interruption test** Normal production shut down, with real disaster recovery processes

Backup types

Full All files, archive bit and modify bit are cleared. Advantage: only previous day needed for full restore, disadvantage: time consuming

Incremental only modified files, archive bit cleared, Advantage: least time and space, Disadvantage: first restore full then all incremental backups, thus less reliable because it depends on more components

Differential: only modified files, doesn't clear archive bit.

Advantage: full and only last diff needed, Intermediate time between full and diff.

Disaster recovery process

TEAMS

Recovery team mandated to implement recovery after the declaration of the disaster

Salvage team goes back to the primary site to normal processing environmental conditions. Clean, repair, Salvage. Can declare when primary site is available again

Normal Operations Resume plan has all procedures on how the company will return processing from the alternate site

Other recovery issues

Interfacing with other groups: everyone outside the corporation Employee relations: responsibility towards employees and their families

Fraud and Crime: like vandalism, looting and people grabbing the opportunity

Financial disbursement

Media relations

Things to know

The disaster is not over until all operations have been returned to their normal location and function

It will be officially over when the data has been verified at the primary site, as accurate

RTO: recovery time objectives. Refers to business processes not hardware.

RTO 5 minutes or hours → Hot site; RTO 1-2 days → warm site

RTO 3-5 days → mobile site; RTO 1-2 weeks → cold site

Backup storage media

Tape: sequential, slow read, fast write 200GB an hour, historically cheaper than disk (now changing), robotic libraries

Disk fast read/write, less robust than tape

Optical drive: CD/DVD. Inexpensive

Solid state: USB drive, security issues

MTTF (mean time to failure)

MTTR (mean time to repair)

MTBF Mean time between failures (Useful Life) = MTTF + MTTR

RPO -Recovery Point Objective: Point in time that application data must be recovered to resume business functions

MTD -Maximum Tolerable Downtime: Maximum delay a business can be down and still remain viable

MTD minutes to hours: critical

MTD 24 hours: urgent

MTD 72 hours: important

MTD 7 days: normal

MTD 30 days non-essential

Domain 9 – Law, Investigation and Ethics

Terms

Wire Tapping eavesdropping on communication -only legal with prior consent or warrant

Dumpster Driving act of going through someone's trash to find useful or confidential info -it is legal but unethical in nature

Phishing act of sending spoofed messages that pretend to originate from a source the user trusts (like a bank)

Social Engineering act of tricking someone into giving sensitive or confidential info that may be used against the company

Script kiddie someone with moderate hacking skills, gets code from the Internet.

Data Diddling act of modifying information, programs, or documents to commit fraud, tampers with INPUT data

Privacy Laws data collected must be collected fairly and lawfully and used only for the purpose it was collected.

Computer Crime Laws -3 types of harm

- unauthorized intrusion,
- unauthorized alteration or destruction
- malicious code

Admissible evidence relevant, sufficient, reliable

Red boxing: pay phones cracking

Black Boxing manipulates toll-free line voltage to phone for free

Blue Boxing tone simulation that mimics telephone co. system and allows long distance call authorization

Phreakers hackers who commit crimes against phone companies

Salami removal of a small amount of money otherwise known as skimming

Hearsay second-hand data not admissible in court

Federal Sentencing provides judges and courts procedures on

Guidelines the prevention, detection and reporting of crimes that should occur by a company official and made company executives responsible for the company's actions

Due Care

Which means when a company did all that it could have reasonably done to try and prevent security breach / compromise / disaster, let's call it damage and took the necessary steps required as countermeasures / controls, let's call it safeguards. The benefit of "due care" can be seen as the difference between the damage with or without out "due care" safeguards in place. AKA doing something about the threats

Due Diligence

means that the company properly investigated all of its possibly weaknesses and vulnerabilities AKA understanding the threats

Enticement is the legal action of luring an intruder, like in a honey-pot

Entrapment is the illegal act of inducing a crime, the individual had no intent of committing the crime at first

Five rules of evidence:

- Be authentic
- Be accurate
- Be complete
- Be convincing
- Be admissible

Ethics

Just because something is legal doesn't make it right.
Within the ISC context: Protecting information through CIA

Code of Ethics Canons:

- Protect society, the commonwealth, and the infrastructure.
- Act honorably, honestly, justly, responsibly, and legally.
- Provide diligent and competent service to principals.
- Advance and protect the profession.

Internet Advisory Board (IAB)

Ethics and Internet (RFC 1087):

Access to and use of Internet is a privilege and should be treated as such

It is defined as unacceptable and unethical if you for example gain unauthorized access to resources on the internet, destroy integrity waste resources or compromise privacy.

Corporate Officer Liability

- Executives are now held liable if the organization they represent is not compliant with the law.
- Negligence occurs if there is a failure to implement recommended precautions, if there is no contingency/disaster recovery plan, failure to conduct appropriate background checks, failure to institute appropriate information security measures, failure to follow policy or local laws and regulations.

Law

Common law: USA, UK Australia Canada (judges)

Civil law: Europe, south America

Islamic and other Religious laws: middle east Africa Indonesia

USA

3 branches for laws:

Legislative: writing laws (statutory laws).

Executive: enforces laws (administrative laws)

Judicial: Interprets laws (makes common laws out of court decisions)

3 categories

Criminal law – individuals that violate government laws.

Punishment mostly imprisonment

Civil law – wrongs against individual or organization that result in a damage or loss. Punishment can include financial penalties. AKA tort law (I'll Sue You!) Jury decides upon liability

Administrative/Regulatory law – how the industries, organizations and officers have to act. Wrongs can be penalized with imprisonment or financial penalties

Intellectual property laws

Patent grants ownership of an invention and provides enforcement for owner to exclude others from practicing the invention. After 20 years the idea is open source

Copyright protects the expression of ideas but not necessarily the idea itself

Trade Secret something that is propriety to a company and important for its survival and profitability (like formula of Coke or Pepsi)

Trademarks words, names, product shape, symbol, color or a combination used to identify products and distinguish them from competitor products (McDonald's M)

Incident Response

Events: anything that happens. Can be documented verified and analyzed

Incident: event or series of events that adversely impact the ability of an organization to do business

Framework: **Response Capability** (policy, procedures, a team),

Incident response and handling (Triage, investigation, containment, and analysis & tracking), **Recovery** (Recovery / Repair), **Debriefing / Feedback** (External Communications, Metrics)

Regulations

SOX 2002 after ENRON and World Online debacle

Independent review by external accountants.

Section 302: CEO's CFO's can be sent to jail when information they sign is incorrect.

Section 404 is the about internal controls assessment: describing logical controls over accounting files; good auditing and information security.

European laws:

Need for information security to protect the individual.

Privacy is the keyword here! Only use information of individuals for with it was gathered

(remember ITSEC, the European version of TCSEC that came from the USA/orange book, come together in Common criteria, but there still is some overlap)

- strong in anti spam and legitimate marketing
- Directs public directories to be subjected to tight controls
- Takes an OPT-IN approach to unsolicited commercial electronic communications
- User may refuse cookies to be stored and user must be provided with information
- Member states in the EU can make own laws of e.g. retention of data

Domain 9 – Law, Investigation and Ethics

Evidence

Sufficient –persuasive enough to convince one of the validity of the findings

Reliable –consistent with fact

Relevant –relationship to the findings must be reasonable and sensible

Permissible – lawful obtaining of evidence

Preserved and identifiable – collection, reconstruction

EVIDENCE LIFECYCLE

1. *Discovery*
2. *Protection*
3. *Recording*
4. *Collection and identification*
5. *Analysis*
6. *Storage, preservation, transportation*
7. *Present in court*
8. *Return to owner*

Types of evidence

Best Evidence:

–Primary Evidence–is used at the trial because it is the most reliable.

–Original documents–are used to document things such as contracts –NOTE: no copies!

–Note: Oral is not best evidence though it may provide interpretation of documents, etc.

Secondary Evidence

–Not as strong as best evidence.

–A copy, Secondary Evidence, is not permitted if the original, Best Evidence, is available

–Copies of documents.

–Oral evidence like Witness testimony

Direct Evidence:

–Can prove fact by itself and does not need any type of backup information.

–Testimony from a witness –one of their 5 senses:

•Oral Evidence is a type of Secondary Evidence so the case can't simply stand on it alone

•But it is Direct Evidence and does not need other evidence to substantiate it

Conclusive evidence

–Irrefutable and cannot be contradicted

–Requires no other corroboration

Circumstantial evidence

–Used to help assume another fact

–Cannot stand on its own to directly prove a fact

Corroborative Evidence:

–Supports or substantiates other evidence presented in a case

Hearsay Evidence something a witness hear another one say.

Also business records are hearsay and all that's printed or displayed. One exception to business records: audit trails and business records are not considered hearsay when the documents are created in the normal course of business.

Witnesses

Opinion Rule

–Requires witnesses to testify only about the facts of the case, cannot be used as evidence in the case.

Expert Witnesses

–Used to educate the jury, can be used as evidence.

Admissibility of evidence

For evidence to be admissible it must be:

Relevant

•Proof of crime, documentation of events, proof of acts and methods used, motive proof, identification of acts

Legally permissible obtained in a lawful manner

•Avoid: unlawful search and seizure, secret recording, privacy violations, forced confessions, unlawful obtaining of evidence

Reliable evidence has not been tampered with or modified

Identification labeling, recording serial number etc.

Evidence must be **preserved and identifiable**

•Collection, documentation, classification, comparison, reconstruction

•Witnesses that evidence is trustworthy, description of procedures, normal business methods collections, error precaution and correction

Laws

1974 US Privacy Act: Protection of PII on federal databases

1980 Organization for Economic Cooperation and Development (OECD): Provides for data collection,

specifications, safeguards

1986 (amended in 1996) US Computer Fraud and Abuse

Act: Trafficking in computer passwords or information that causes a loss of \$1,000 or more or could impair medical treatment.

1986 Electronic Communications Privacy Act: Prohibits eavesdropping or interception w/o distinguishing private/public

1987 US Computer Security Act: Security training, develop a security plan, and identify sensitive systems on govt agencies.

1991 US Federal Sentencing Guidelines: Responsibility on senior management with fines up to \$290 million. Invoke prudent man rule. Address both individuals and organizations

1996 US Economic and Protection of Propriety Information Act: industrial and corporate espionage

1996 Health Insurance and Portability Accountability Act (HIPPA)

1996 US National Information Infrastructure Protection Act: Encourage other countries to adopt similar framework.

Interstate commerce clause: Federal government has power to regulate all trade between states.

Investigation

MOM means, opportunity and motive

Determine suspects

Victimology –why certain people are victims of crime and how lifestyle affects the chances that a certain person will fall victim to a crime Investigation

Target Risk Assessment –why was target chosen –history of target

•Crime scene characteristics

•Attacker skill level

•Intent

When investigating a hard drive, don't use message digest because it will change the timestamps of the files when the file-system is not set to Read-Only

Slack space on a disk should be inspected for hidden data and should be included in a disk image

Interviewing and Interrogation

Interviewing –To ultimately obtain a confession, discover information

Interrogation–Evidence retrieval method

The Process

–Prepare questions and topics, put witness at ease, summarize information –interview/interrogation plan

–Have one person as lead and 1-2 others involved as well –never interrogate or interview alone

Things to know

Hackers and crackers want to verify their skills as intruders

Notebook: most preferred in the legal investigation is a bound notebook, pages are attached to a binding.

Exigent circumstances allows officials to seize evidence before its destroyed (police team fall in)

Data haven is a country or location that has no laws or poorly enforced laws

Chain of custody = collection, analysis and preservation of data

Forensics uses bit-level copy of the disk

Residual risk = where cost of applying extra countermeasures is more than the estimated loss resulting from a threat or vulnerability (C > L). Legally the remaining residual risk is not counted when deciding whether a company is liable.

FAIR INFORMATION PRACTICES

- Openness
- Collection Limitation
- Purpose Specification
- Use Limitation
- Data Quality
- Individual Participation
- Security Safeguards
- Accountability

THREATS

Natural environment threats (earthquakes floods, tornadoes)
 Supply system threats (power communications water gas)
 Manmade threats (vandalism, fraud, theft)
 Politically motivated threats (terroristic attacks, riots bombings)

Life safety takes precedence!!

Layered defense model: all physical controls should be work together in a tiered architecture (stacked layers)

Vulnerability=weakness threat = someone will identify the weakness and use it against you and becomes the threat agent

Risk analysis-->Acceptable risk level -->baseline>implement countermeasures

Major sources:

Temperature
 Gases
 Liquids
 Organism: viruses, bacteria
 Projectiles: cars, trucks, bullets
 Movement: Collapse, earthquakes
 Energy: radio, radiation

CONTROLS

Physical (Fences Trees Locks)
 Administrative (badges clothing procedures)
 Technical (Alarms Humidity AC heat cameras)

TYPES OF CONTROL

Preventive (guards dogs firewall)
 Detective (CCTV, motion detectors audit logs)
 Corrective (IDS Antivirus)
 Deterrents (fences, alarms personnel)
 Recover (backup)
 Compensating (monitoring supervising)

Electrical power

Interference

Clean=no interference
 Line noise: can be EMI or RFI
 Transient: short duration of noise
 Counter: voltage regulators, grounding/shielding and line conditioners

EMI

COMMON mode noise: difference between hot and ground
 Traverse mode noise: difference between hot and neutral
 HINT: common--grounds

Excesses

SPIKE: short high voltage
 SURGE: long high voltage
 Counter: surge protector

Losses

FAULT: short outage
 BLACKOUT: long outage
 Counter: Backup power
 Long term: Backup Power generator
 Short term: UPS
 -Online uses ac line voltage to charge batteries, power always though UPS
 -Standby UPS, inactive till power down

Degradation

SAG/DIP: short low voltage
 BROWNOUT: long low voltage
 Counter: constant voltage transformers

Other

Inrush Surge: surge of current required to power on devices
 Common-mode noise: radiation from hot and ground wires
 Traverse-mode noise: radiation from hot and neutral wires.

Static charge

40 sensitive circuits
 1000 scramble monitor display
 1500 disk drive data loss
 2000 system shutdown
 4000 Printer Jam
 17000 Permanent chip damage
 Use antistatic spray and flooring, ground rooms properly

Humidity

<40% static electricity up to 20.000 volts
 NORMAL 40-60% up to 4000 volts
 >60% corrosion

Fire

Prevention

Training construction, supplies, reach ability

Detection

Manual: pull boxes
 Automatic dial- up: Fire department, aka Auxiliary station alarm
 Detectors:
 - Smoke activated,
 - Heat activated,
 - Flame activated(infrared)

Classes

A Common WATER, SODA ACID
 B Liquids----GAS/CO2, SODA ACID
 C Electrical-----GAS/CO2
 D Metals----DRY POWDER

WATER suppress temperature
 SODA ACID reduces fuel supply
 CO2 reduces oxygen
 HALON chemical reaction

Fire extinguishers should be 50 feet from equipment and toward the door

Heat

Computer hardware 175F (80c)
 Magnetic storage 100F (37c)
 Paper 350F (176c)

Sprinklers

Wet pipe

always contains water, fuse nozzle melts at 165F

Dry pipe

water in tank until clapper valve releases it

Deluge

Douches, large amounts of water/foam

Pre-action (MOST RECOMMENDED)

water in tanks, first water in pipes when air is lost when heat is detected, then thermal link in nozzle melts to release water

HALON

1211 = portable
 1301 = flooding
 FM-200 most common replacement (others: CEA, NAF, FE-13
 Argon INERGEN Low Pressure Water)

RESISTANCE

Walls: 1 hour fire rating and adjacent room with paper 2 hours

Domain 10 - Physical Security

Locks

Warded lock hanging lock with a key
Tumbler lock cylinder slot
Combination lock 3 digits with wheels
Cipher Lock Electrical
Device lock bolt down hardware

Preset ordinary door lock
Programmable combination or electrical lock

Raking = circumvent a pin tumbler lock

Lightning

Glare protection against blinding by lights
Continuous lightning evenly distributed lightning
Controlled lightning no bleeding over no blinding
Standby Lightning timers
Responsive areas illumination IDS detects activities and turns on lightning

NIST: for critical areas the area should be illuminated 8 feet in height with 2-foot candle power

Fences

Small mesh and high gauge is most secure
3-4 feet deters casual trespasser
6-7 feet to hard to climb easily
8 feet + wires deters intruders,
no one STOPS a determined intruder

Location

CPTED Crime Prevention Through Environmental design

- Natural Access control: guidance of people by doors fences bollards lightning. Security zones defined
- Natural surveillance: cameras and guards
- Territorial Reinforcements: walls fences flags

Target Hardening: focus on locks, cameras guards
Facility site: CORE OF BUILDING (thus with 6 stores, on 3rd floor)

FAIL SAFE: doors UNLOCK
FAIL SECURE: doors LOCK

CCTV

Multiplexer allows multiple camera screens shown over one cable on a monitor
Via coax cables (hence closed)
Attacks: replayed (video images)
Fixed mounting versus PTZ Pan Tilt Zoom
accunicator system (detects movements on screen and alerts guards)
Recording (for later review) = detective control

Intrusion detection

PHYSICAL PARAMETER DETECTION

Electromechanical: detect a break or change in a circuit magnets pulled lose, wires door, pressure pads
Photoelectric: light beams interrupted (as in an store entrance)
Passive infrared: detects changes in temperature
acoustical detection: microphones, vibrations sensors

MOTION

wave pattern motion detectors: detects motions
proximity or capacitance detector: magnetic field detects presence around an object

Audit trails

Date and time stamps
Successful or not attempt
Where the access was granted
Who attempted access
Who modified access privileges at supervisor level

Security access cards

Photo id card: dumb cards
Digital-coded cards:

- Swipe cards
- Smartcards

Wireless proximity cards

- User activated
- System sensing
 - Passive device, no battery, uses power of the field
 - Field Powered device: active electronics, transmitter but gets power from the surrounding field from the reader
 - Transponders: both card and receiver holds power, transmitter and electronics

ALARMS

Local alarms audible alarm for at least 4000 feet far
Central stations less than 10mins travel time for e.g. an private security firm
Proprietary systems owned and operated by the customer.
System provides many of the features in-house
Auxiliary Station systems on alarm ring out to local fire or police

Line supervision check if no tampering is done with the alarm wires

Power supplies alarm systems needs separate circuitry and backup power

Data destruction and reuse

Object reuse: use after initial use
Data remanence: remaining data after erasure
Format magnetic media 7 times (orange book)

Clearing: overwriting media to be reused
Purging: degaussing or overwriting to be removed
Destruction: complete destroy preferably by burning

Other things to know

Piggybacking: looking over someone's shoulder to see how someone gets access.

Data center should have:

- Walls from floor to ceiling
- Floor: Concrete slab: 150 pounds square foot
- No windows in a datacenter
- Air-conditioning should have own Emergency Power Off (EPO)

Electronic Access Control (EAC): proximity readers, programmable locks or biometric systems

Order of actions when fire is detected:

- Evacuate the facility
- Shut down computer systems and power if possible
- Inform facility management contract fire department